

# TWN4

## Simple Protocol

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# 1 Simple Protocol

This document describes the serial protocol of TWN4.

In order to operate this protocol, a firmware type TWN4\_Cxvvv\_PRSwww.bix is required, where vvv and www are the version numbers.

A firmware as mentioned above combines virtual USB (CDC) or true serial communication with an TWN4 app, which implements the simple protocol (PRS = PRotocol Simple).

This protocol is called simple because it is based on a communication with ASCII characters which can also be tested manually by using a terminal program. There is no additional overhead for things like packet repetition, address bytes...

The simple protocol is also available in binary mode. This means, that the data is not transmitted via ASCII characters but as single bytes.

Moreover it is possible to add a CRC at the end of every transmission. This lets you detect transmission errors.

The communication is based on a command/response structure: TWN4 will only send data to the host as a response of a command. Command and response are lines of bytes terminated by a carriage return. Carriage return is not shown explicitly anymore in the following documentation. A byte is always represented and transmitted by two hexadecimal ASCII characters.

## 1.1 Command

A command always starts with two bytes which reflect the API and function number to be executed.

## 1.2 Response

A response always starts with a byte, which reflects execution of the command on protocol level. Following possible error values:

ERR_NONE	0
ERR_UNKNOWN_FUNCTION	1
ERR_MISSING_PARAMETER	2
ERR_UNUSED_PARAMETERS	3
ERR_INVALID_FUNCTION	4
ERR_PARSER	5

## 1.3 Data Transmission

Data can be transmitted in two ways:

- by sending ASCII characters
- by sending binary values

### 1.3.1 ASCII

To transmit a value of e.g. 0x1F, it is necessary to split this into two ASCII characters '1' and 'F'. These characters has to be sent sequentially.

### 1.3.2 Binary

To transmit a value of e.g. 0x1F, it can be sent directly in binary format.

### 1.3.3 CRC

On both ASCII and binary format, a CRC can be added at the end of each transmission. The CRC is calculated as follows:

```
uint16_t UpdateCRC(uint16_t CRC,byte Byte)
{
    // Update CCITT CRC (reverse polynom 0x8408)
    Byte ^= (byte)CRC;
    Byte ^= (byte)(Byte << 4);
    return (uint16_t)(((Byte << 8) | (CRC >> 8)) ^ (Byte >> 4) ^ (Byte << 3));
}
```

### 1.3.4 Reference messages

The following table shows reference messages for function GetUSBType

Mode	CRC	Command (Host -> TWN4)	Response (TWN4 -> Host)
ASCII	Off	"0005\r"	"0001\r"
	On	"000515A7\r"	"000131E1\r"
Binary	Off	0x02 0x00 0x00 0x05	0x02 0x00 0x00 0x01
	On	0x04 0x00 0x00 0x05 0x15 0xA7	0x04 0x00 0x00 0x01 0x31 0xE1

## 1.4 Data Types

The description of the commands is using data types, which have to be built-up as follows:

Data Type	Description
[Byte]:	One single byte (sent as two hex digits)
[UInt16]:	Two bytes (LSB first)
[UInt32]:	Four bytes (LSB first)
[Bool]:	One single byte which can hold two values: 0 or 1
[Byte Array(n)]:	A sequence of bytes with known and fixed number of bytes. The number of bytes is not transferred explicitly, because both host and TWN4 do know this number.
[Byte Array(Var)]:	A sequence of bytes, where the first byte holds the number of following bytes

In Simple Protocol, all numbers are sent with LSB first. For example, the number 0x1234 has to be sent as 3412.

## 1.5 Commands

### 1.5.1 API SYS

#### 1.5.1.1 Reset

Command:	[0001]
Response:	[00]
Example	
Command:	00 01
Response:	

#### 1.5.1.2 StartBootloader

Command:	[0002]
Response:	[00]
Example	
Command:	00 02
Response:	

#### 1.5.1.3 GetSysTicks

Command:	[0003]
Response:	[00][UInt32: <i>Ticks</i> ]
Example	
Command:	00 03
Response:	00D3480700 (Ticks: 477395)

#### 1.5.1.4 GetVersionString

Command:	[0004][Byte: <i>MaxLen</i> ]
Response:	[00][ASCII string: <i>Version</i> ]
Example	
Command:	00 04 FF (MaxLen: FF)
Response:	001D54574E342F42312E30332F434346312E35372F505253312E3033- 2F5049 (Version: TWN4/B1.03/CCF1.57/PRS1.03/PI)

#### 1.5.1.5 GetUSBType

Command:	[0005]
Response:	[00][Byte: <i>Type</i> ]
Example	
Command:	00 05
Response:	0001 (Type: 1)

#### 1.5.1.6 GetDeviceType

Command:	[0006]
Response:	[00][Byte: <i>Type</i> ]
Example	
Command:	00 06
Response:	000B (Type: 11)

**1.5.1.7 Sleep**

Command:	[0007][UInt32: <i>Ticks</i> ][UInt32: <i>Flags</i> ]
Response:	[00][Byte: <i>Result</i> ]
Example	
Command:	00 07 E803000001000000 (Ticks: E8030000, Flags: 01000000)
Response:	0000 (Result: 0)

**1.5.1.8 GetDeviceUID**

Command:	[0008]
Response:	[00][Byte Array(12): <i>UID</i> ]
Example	
Command:	00 08
Response:	002D002F000B47303531353233 (UID: 2D002F000B47303531353233)

**1.5.1.9 SetParameters**

Command:	[0009][Byte Array(Var): <i>TLV</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	00 09 07010103010200 (TLV: 07010103010200)
Response:	0001 (Result: true)

### 1.5.1.10 GetLastError

Command:	[000A]
Response:	[00][UInt32: <i>LastError</i> ]
Example	
Command:	00 0A
Response:	00CB000000 (LastError: 203)

## 1.5.2 API IO

### 1.5.2.1 WriteByte

Command:	[0100][Byte: <i>Channel</i> ][Byte: <i>Byte</i> ]
Response:	[00]
Example	
Command:	01 00 0041 (Channel: 00, Byte: 41)
Response:	00

### 1.5.2.2 ReadByte

Command:	[0101][Byte: <i>Channel</i> ]
Response:	[00][Byte: <i>Byte</i> ]
Example	
Command:	01 01 00 (Channel: 00)
Response:	0000 (Byte: 0)

### 1.5.2.3 TestEmpty

Command:	[0102][Byte: <i>Channel</i> ][Byte: <i>Dir</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	01 02 0001 (Channel: 00, Dir: 01)
Response:	0001 (Result: Yes)

### 1.5.2.4 TestFull

Command:	[0103][Byte: <i>Channel</i> ][Byte: <i>Dir</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	01 03 0001 (Channel: 00, Dir: 01)
Response:	0000 (Result: No)

### 1.5.2.5 GetBufferSize

Command:	[0104][Byte: <i>Channel</i> ][Byte: <i>Dir</i> ]
Response:	[00][UInt16: <i>BufferSize</i> ]
Example	
Command:	01 04 0001 (Channel: 00, Dir: 01)
Response:	000000 (BufferSize: 0)

### 1.5.2.6 GetByteCount

Command:	[0105][Byte: <i>Channel</i> ][Byte: <i>Dir</i> ]
Response:	[00][UInt16: <i>ByteCount</i> ]
Example	
Command:	01 05 0001 (Channel: 00, Dir: 01)
Response:	000000 (ByteCount: 0)

### 1.5.2.7 SetCOMParameters

Command:	[0109][Byte: <i>Channel</i> ][UInt32: <i>Baudrate</i> ][Byte: <i>WordLength</i> ][Byte: <i>Parity</i> ][Byte: <i>StopBits</i> ][Byte: <i>FlowControl</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	01 09 028025000008000100 (Channel: 02, Baudrate: 80250000, WordLength: 08, Parity: 00, StopBits: 01, FlowControl: 00)
Response:	0001 (Result: true)

### 1.5.2.8 GetUSBDeviceState

Command:	[010A]
Response:	[00][Byte: <i>State</i> ]
Example	
Command:	01 0A
Response:	0003 (State: USB_DEVICE_STATE_CONFIGURED)

### 1.5.2.9 GetHostChannel

Command:	[010B]
Response:	[00][Byte: <i>Channel</i> ]
Example	
Command:	01 0B
Response:	0001 (Channel: CHANNEL_USB)

## 1.5.3 API PERIPH

### 1.5.3.1 GPIOConfigureOutputs

Command:	[0400][Byte: <i>Bits</i> ][Byte: <i>PullUpDown</i> ][Byte: <i>OutputType</i> ]
Response:	[00]
Example	
Command:	04 00 010000 (Bits: 01, PullUpDown: 00, OutputType: 00)
Response:	00

### 1.5.3.2 GPIOConfigureInputs

Command:	[0401][Byte: <i>Bits</i> ][Byte: <i>PullUpDown</i> ]
Response:	[00]
Example	
Command:	04 01 0100 (Bits: 01, PullUpDown: 00)
Response:	00

**1.5.3.3 GPIOSetBits**

Command:	[0402][Byte: <i>Bits</i> ]
Response:	[00]
Example	
Command:	04 02 01 (Bits: 01)
Response:	00

**1.5.3.4 GPIOClearBits**

Command:	[0403][Byte: <i>Bits</i> ]
Response:	[00]
Example	
Command:	04 03 01 (Bits: 01)
Response:	00

**1.5.3.5 GPIToggleBits**

Command:	[0404][Byte: <i>Bits</i> ]
Response:	[00]
Example	
Command:	04 04 01 (Bits: 01)
Response:	00

### 1.5.3.6 GPIOBlinkBits

Command:	[0405][Byte: <i>Bits</i> ][UInt16: <i>TimeHi</i> ][UInt16: <i>TimeLo</i> ]
Response:	[00]
Example	
Command:	04 05 0164006400 (Bits: 01, TimeHi: 6400, TimeLo: 6400)
Response:	00

### 1.5.3.7 GPIOTestBit

Command:	[0406][Byte: <i>Bit</i> ]
Response:	[00][Byte: <i>Result</i> ]
Example	
Command:	04 06 01 (Bit: 01)
Response:	0000 (Result: 0)

### 1.5.3.8 Beep

Command:	[0407][Byte: <i>Volume</i> ][UInt16: <i>Frequency</i> ][UInt16: <i>OnTime</i> ][UInt16: <i>Off-Time</i> ]
Response:	[00]
Example	
Command:	04 07 646009F401F401 (Volume: 64, Frequency: 6009, OnTime: F401, OffTime: F401)
Response:	00

**1.5.3.9 DiagLEDOn**

Command:	[0408]
Response:	[00]
Example	
Command:	04 08
Response:	00

**1.5.3.10 DiagLEDOff**

Command:	[0409]
Response:	[00]
Example	
Command:	04 09
Response:	00

**1.5.3.11 DiagLEDToggle**

Command:	[040A]
Response:	[00]
Example	
Command:	04 0A
Response:	00

**1.5.3.12 DiagLEDIsOn**

Command:	[040B]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	04 0B
Response:	0000 (Result: No)

### 1.5.3.13 SendWiegand

Command:	[040C][Byte: <i>GPIOData0</i> ][Byte: <i>GPIOData1</i> ][UInt16: <i>PulseTime</i> ][UInt16: <i>IntervalTime</i> ][Byte Array(Var): <i>Bits</i> ][Byte: <i>BitCount</i> ]
Response:	[00]
Example	
Command:	04 0C 08106400E803AA08 (GPIOData0: 08, GPIOData1: 10, PulseTime: 6400, IntervalTime: E803, Bits: AA, BitCount: 08)
Response:	00

### 1.5.3.14 SendOmron

Command:	[040D][Byte: <i>GPIOClock</i> ][Byte: <i>GPIOData</i> ][UInt16: <i>T1</i> ][UInt16: <i>T2</i> ][UInt16: <i>T3</i> ][Byte Array(Var): <i>Bits</i> ][Byte: <i>BitCount</i> ]
Response:	[00]
Example	
Command:	04 0D 0810F401F401F401AA08 (GPIOClock: 08, GPIOData: 10, T1: F401, T2: F401, T3: F401, Bits: AA, BitCount: 08)
Response:	00

## 1.5.4 API RF

### 1.5.4.1 SearchTag

Command:	[0500][Byte: <i>MaxIDBytes</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte: <i>TagType</i> ][Byte: <i>IDBitCount</i> ][Byte Array(Var): <i>ID</i> ]
Example	
Command:	05 00 10 (MaxIDBytes: 10)
Response:	000180200466CF4DC2 (Result: true, TagType: ISO14443A/MIFARE, IDBitCount: 32, ID: 66CF4DC2)

**1.5.4.2 SetRFOff**

Command:	[0501]
Response:	[00]
Example	
Command:	05 01
Response:	00

**1.5.4.3 SetTagTypes**

Command:	[0502][UInt32: <i>TagTypesLF</i> ][UInt32: <i>TagTypesHF</i> ]
Response:	[00]
Example	
Command:	05 02 FFFFFFFFFFFFFFFF ( <i>TagTypesLF</i> : FFFFFFFF, <i>TagTypesHF</i> : FFFFFFFF)
Response:	00

**1.5.4.4 GetTagTypes**

Command:	[0503]
Response:	[00][UInt32: <i>LFTagTypes</i> ][UInt32: <i>HFTagTypes</i> ]
Example	
Command:	05 03
Response:	002FFE0700F7000000 ( <i>LFTagTypes</i> : 523823, <i>HFTagTypes</i> : 247)

### 1.5.4.5 GetSupportedTagTypes

Command:	[0504]
Response:	[00][UInt32: <i>LFTagTypes</i> ][UInt32: <i>HFTagTypes</i> ]
Example	
Command:	05 04
Response:	002FFE0700F7000000 (LFTagTypes: 523823, HFTagTypes: 247)

## 1.5.5 API TILF

### 1.5.5.1 TILF\_SearchTag

Command:	[0600][Byte: <i>MaxIDBytes</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte: <i>IDBitCount</i> ][Byte Array(Var): <i>ID</i> ]
Example	
Command:	06 00 10 (MaxIDBytes: 10)
Response:	0001400800000000042E8653 (Result: true, IDBitCount: 64, ID: 00000000042E8653)

### 1.5.5.2 TILF\_ChargeOnlyRead

Command:	[0601]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>Data</i> ]
Example	
Command:	06 01
Response:	000100000000042E8653 (Result: true, Data: 00000000042E8653)

### 1.5.5.3 TILF\_ChargeOnlyReadLo

Command:	[0602]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 02
Response:	000100007F7E7EFFFFDFFFFFFFFFFFFFFFFFFFFFFD (Result: true, ReadData: 00007F7E7EFFFFDFFFFFFFFFFFFFFFFFFFFFFD)

### 1.5.5.4 TILF\_SPProgramPage

Command:	[0603][Byte Array(8): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 03 0001020304050607 (WriteData: 0001020304050607)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)

### 1.5.5.5 TILF\_SPProgramPageLo

Command:	[0604][Byte Array(10): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 04 00010203040506070809 (WriteData: 00010203040506070809)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)

### 1.5.5.6 TILF\_MPGeneralReadPage

Command:	[0605][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 05 00 (Address: 00)
Response:	000100000000042E8653 (Result: true, ReadData: 00000000042E8653)

### 1.5.5.7 TILF\_MPSelectiveReadPage

Command:	[0606][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 06 00000102 (Address: 00, SelectiveAddress: 000102)
Response:	000100000000042E8653 (Result: true, ReadData: 00000000042E8653)

### 1.5.5.8 TILF\_MPProgramPage

Command:	[0607][Byte: <i>Address</i> ][Byte Array(8): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 07 004469726563746F72 (Address: 00, WriteData: 4469726563746F72)
Response:	000100000000042E8653 (Result: true, ReadData: 00000000042E8653)

### 1.5.5.9 TILF\_MPSelectiveProgramPage

Command:	[0608][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ][Byte Array(8): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 08 000001024469726563746F72 (Address: 00, SelectiveAddress: 000102, WriteData: 4469726563746F72)
Response:	000100000000042E8653 (Result: true, ReadData: 00000000042E8653)

### 1.5.5.10 TILF\_MPLockPage

Command:	[0609][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 09 00 (Address: 00)
Response:	0000 (Result: fail, ReadData: )

### 1.5.5.11 TILF\_MPSelectiveLockPage

Command:	[060A][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 0A 00000102 (Address: 00, SelectiveAddress: 000102)
Response:	0000 (Result: fail, ReadData: )

### 1.5.5.12 TILF\_MPGeneralReadPageLo

Command:	[060B][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 0B 00 (Address: 00)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)

### 1.5.5.13 TILF\_MPSelectiveReadPageLo

Command:	[060C][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 0C 00000102 (Address: 00, SelectiveAddress: 000102)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)

### 1.5.5.14 TILF\_MPProgramPageLo

Command:	[060D][Byte: <i>Address</i> ][Byte Array(10): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 0D 00536F6D6520746578742E (Address: 00, WriteData: 536F6D6520746578742E)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)

### 1.5.5.15 TILF\_MPSelectiveProgramPageLo

Command:	[060E][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ][Byte Array(10): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 0E 00000102536F6D6520746578742E (Address: 00, SelectiveAddress: 000102, WriteData: 536F6D6520746578742E)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)

### 1.5.5.16 TILF\_MPLockPageLo

Command:	[060F][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 0F 00 (Address: 00)
Response:	0000 (Result: fail, ReadData: )

### 1.5.5.17 TILF\_MPSelectiveLockPageLo

Command:	[0610][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 10 00000102 (Address: 00, SelectiveAddress: 000102)
Response:	000100007FEFFFFFFFFBFF7FFFAFFFFFFFFF7 (Result: true, ReadData: 00007FEFFFFFFFFBFF7FFFAFFFFFFFFF7)

**1.5.5.18 TILF\_MUGeneralReadPage**

Command:	[0611][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>Data</i> ]
Example	
Command:	06 11 00 (Address: 00)
Response:	0000 (Result: fail, Data: )

**1.5.5.19 TILF\_MUSelectiveReadPage**

Command:	[0612][Byte: <i>Address</i> ][Byte: <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>Data</i> ]
Example	
Command:	06 12 0000 (Address: 00, SelectiveAddress: 00)
Response:	0000 (Result: fail, Data: )

**1.5.5.20 TILF\_MUSpecialReadPage**

Command:	[0613][Byte: <i>Address</i> ][Byte Array(5): <i>SpecialAddress1</i> ][Byte Array(3): <i>SpecialAddress2</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>Data</i> ]
Example	
Command:	06 13 000001020304000102 (Address: 00, SpecialAddress1: 0001020304, SpecialAddress2: 000102)
Response:	0000 (Result: fail, Data: )

**1.5.5.21 TILF\_MUProgramPage**

Command:	[0614][Byte: <i>Address</i> ][Byte Array(5): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 14 0048656C6C6F (Address: 00, WriteData: 48656C6C6F)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.22 TILF\_MUSelectiveProgramPage**

Command:	[0615][Byte: <i>Address</i> ][Byte: <i>SelectiveAddress</i> ][Byte Array(5): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 15 000048656C6C6F (Address: 00, SelectiveAddress: 00, WriteData: 48656C6C6F)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.23 TILF\_MUSpecialProgramPage**

Command:	[0616][Byte: <i>Address</i> ][Byte Array(5): <i>SpecialAddress1</i> ][Byte Array(3): <i>SpecialAddress2</i> ][Byte Array(5): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 16 00000102030400010248656C6C6F (Address: 00, SpecialAddress1: 0001020304, SpecialAddress2: 000102, WriteData: 48656C6C6F)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.24 TILF\_MULockPage**

Command:	[0617][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 17 00 (Address: 00)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.25 TILF\_MUSelectiveLockPage**

Command:	[0618][Byte: <i>Address</i> ][Byte: <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 18 0000 (Address: 00, SelectiveAddress: 00)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.26 TILF\_MUSpecialLockPage**

Command:	[0619][Byte: <i>Address</i> ][Byte Array(5): <i>SpecialAddress1</i> ][Byte Array(3): <i>SpecialAddress2</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 19 000001020304000102 (Address: 00, SpecialAddress1: 0001020304, SpecialAddress2: 000102)
Response:	0000 (Result: fail, ReadData: )

## 1.5.6 API HITAG1S

### 1.5.6.1 Hitag1S\_ReadPage

Command:	[0701][Byte: <i>PageAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(4): <i>Data</i> ]
Example	
Command:	07 01 04 (PageAddress: 04)
Response:	0001FF8CA64A (Result: true, Data: FF8CA64A)

### 1.5.6.2 Hitag1S\_ReadBlock

Command:	[0702][Byte: <i>BlockAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>Data</i> ]
Example	
Command:	07 02 04 (BlockAddress: 04)
Response:	0001100001020398F8C802FFFFFFFFFFFFFFFFFFFF (Result: true, Data: 0001020398F8C802FFFFFFFFFFFFFFFFFFFF)

### 1.5.6.3 Hitag1S\_WritePage

Command:	[0703][Byte: <i>PageAddress</i> ][Byte Array(4): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	07 03 0407040400 (PageAddress: 04, Data: 07040400)
Response:	0001 (Result: true)



### 1.5.7.2 Hitag2\_WritePage

Command:	[0802][Byte: <i>PageAddress</i> ][Byte Array(4): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	08 02 04FF800000 (PageAddress: 04, Data: FF800000)
Response:	0001 (Result: true)

### 1.5.7.3 Hitag2\_Halt

Command:	[0803]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	08 03
Response:	0001 (Result: true)

### 1.5.7.4 Hitag2\_SetPassword

Command:	[0804][Byte Array(4): <i>Password</i> ]
Response:	[00]
Example	
Command:	08 04 00010203 (Password: 00010203)
Response:	00

## 1.5.8 API SM4X00

### 1.5.8.1 SM4X00\_GenericRaw

Command:	[0900][Byte Array(Var): <i>TXData</i> ][Byte: <i>MaxRXDataLength</i> ][UInt16: <i>Timeout</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>RXData</i> ]
Example	
Command:	09 00 040A00000040B80B (TXData: 040A000000, MaxRXDataLength: 40, Timeout: B80B)
Response:	00010D0A000009010501001801030100 (Result: true, RXData: 0A000009010501001801030100)

### 1.5.8.2 SM4X00\_Generic

Command:	[0901][Byte Array(Var): <i>TXData</i> ][Byte: <i>MaxRXDataLength</i> ][UInt16: <i>Timeout</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>RXData</i> ]
Example	
Command:	09 01 0A0040B80B (TXData: 0A00, MaxRXDataLength: 40, Timeout: B80B)
Response:	0001100F0A000009010501001801030100EB63 (Result: true, RXData: 0F0A000009010501001801030100EB63)

## 1.5.9 API I2C

### 1.5.9.1 I2CInit

Command:	[0A00][UInt16: <i>Mode</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0A 00 0000 (Mode: 0000)
Response:	0001 (Result: true)

### 1.5.9.2 I2CDeInit

Command:	[0A01]
Response:	[00]
Example	
Command:	0A 01
Response:	00

### 1.5.9.3 I2CMasterStart

Command:	[0A02]
Response:	[00]
Example	
Command:	0A 02
Response:	00

**1.5.9.4 I2CMasterStop**

Command:	[0A03]
Response:	[00]
Example	
Command:	0A 03
Response:	00

**1.5.9.5 I2CMasterTransmitByte**

Command:	[0A04][Byte: <i>Data</i> ]
Response:	[00]
Example	
Command:	0A 04 00 (Data: 00)
Response:	00

**1.5.9.6 I2CMasterReceiveByte**

Command:	[0A05]
Response:	[00][Byte: <i>Data</i> ]
Example	
Command:	0A 05
Response:	0000 (Data: 0)

**1.5.9.7 I2CMasterBeginWrite**

Command:	[0A06][Byte: <i>Address</i> ]
Response:	[00]
Example	
Command:	0A 06 30 (Address: 30)
Response:	00

**1.5.9.8 I2CMasterBeginRead**

Command:	[0A07][Byte: <i>Address</i> ]
Response:	[00]
Example	
Command:	0A 07 30 (Address: 30)
Response:	00

**1.5.9.9 I2CMasterSetAck**

Command:	[0A08][Byte: <i>SetOn</i> ]
Response:	[00]
Example	
Command:	0A 08 01 (SetOn: 01)
Response:	00

## 1.5.10 API MIFARECLASSIC

### 1.5.10.1 MifareClassic\_Login

Command:	[0B00][Byte Array(6): <i>Key</i> ][Byte: <i>KeyType</i> ][Byte: <i>Sector</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 00 A0A1A2A3A4A50000 (Key: A0A1A2A3A4A5, KeyType: 00, Sector: 00)
Response:	0001 (Result: true)

### 1.5.10.2 MifareClassic\_ReadBlock

Command:	[0B01][Byte: <i>Block</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>Data</i> ]
Example	
Command:	0B 01 02 (Block: 02)
Response:	00010000000000000000000000000000 (Result: true, Data: 00000000000000000000000000000000)

### 1.5.10.3 MifareClassic\_WriteBlock

Command:	[0B02][Byte: <i>Block</i> ][Byte Array(16): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 02 02000000000000000000000000000000 (Block: 02, Data: 00000000000000000000000000000000)
Response:	0001 (Result: true)

#### 1.5.10.4 MifareClassic\_ReadValueBlock

Command:	[0B03][Byte: <i>Block</i> ]
Response:	[00][Bool: <i>Result</i> ][UInt32: <i>Value</i> ]
Example	
Command:	0B 03 02 (Block: 02)
Response:	000101000000 (Result: true, Value: 1)

#### 1.5.10.5 MifareClassic\_WriteValueBlock

Command:	[0B04][Byte: <i>Block</i> ][UInt32: <i>Value</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 04 0201000000 (Block: 02, Value: 01000000)
Response:	0001 (Result: true)

#### 1.5.10.6 MifareClassic\_IncrementValueBlock

Command:	[0B05][Byte: <i>Block</i> ][UInt32: <i>Value</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 05 0201000000 (Block: 02, Value: 01000000)
Response:	0001 (Result: true)

### 1.5.10.7 MifareClassic\_DecrementValueBlock

Command:	[0B06][Byte: <i>Block</i> ][UInt32: <i>Value</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 06 0201000000 (Block: 02, Value: 01000000)
Response:	0001 (Result: true)

### 1.5.10.8 MifareClassic\_CopyValueBlock

Command:	[0B07][Byte: <i>SourceBlock</i> ][Byte: <i>DestBlock</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 07 0102 (SourceBlock: 01, DestBlock: 02)
Response:	0000 (Result: fail)

## 1.5.11 API MIFAREULTRALIGHT

### 1.5.11.1 MifareUltralight\_ReadPage

Command:	[0C00][Byte: <i>Page</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>Data</i> ]
Example	
Command:	0C 00 04 (Page: 04)
Response:	000100010203147870672E636F6D3A636172 (Result: true, Data: 00010203147870672E636F6D3A636172)

### 1.5.11.2 MifareUltralight\_WritePage

Command:	[0C01][Byte: <i>Page</i> ][Byte Array(4): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0C 01 0400010203 (Page: 04, Data: 00010203)
Response:	0001 (Result: true)

### 1.5.11.3 MifareUltralightC\_Authenticate

Command:	[0C02][Byte Array(16): <i>Key</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0C 02 49454D4B41455242214E4143554F5946 (Key: 49454D4B41455242214E4143554F5946)
Response:	0001 (Result: true)

## 1.5.12 API ISO15693

### 1.5.12.1 ISO15693\_GenericCommand

Command:	[0D00][Byte: <i>Flags</i> ][Byte: <i>Command</i> ][Byte Array(Var): <i>Data</i> ][Byte: <i>Buffer-Size</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>Data</i> ]
Example	
Command:	0D 00 10200020 (Flags: 10, Command: 20, Data: 00, BufferSize: 20)
Response:	00010400000000 (Result: true, Data: 00000000)

### 1.5.12.2 ISO15693\_GetSystemInformation

Command:	[0D01]
Response:	[00][Bool: <i>Result</i> ][Byte Array(15): <i>SystemInfo</i> ]
Example	
Command:	0D 01
Response:	0001EF50781B06013C16E002000442000F (Result: true, SystemInfo: EF50781B06013C16E002000442000F)

### 1.5.12.3 ISO15693\_GetSystemInformationExt

Command:	[0D02]
Response:	[00][Bool: <i>Result</i> ][Byte Array(15): <i>SystemInfo</i> ]
Example	
Command:	0D 02
Response:	0001EF7D50C3ED084402E0000004000844 (Result: true, SystemInfo: EF7D50C3ED084402E0000004000844)

### 1.5.12.4 ISO15693\_GetTagTypeFromUID

Command:	[0D03][Byte Array(8): <i>UID</i> ]
Response:	[00][Byte: <i>TagType</i> ]
Example	
Command:	0D 03 E0163C01061B7850 (UID: E0163C01061B7850)
Response:	00FF (TagType: 255)

### 1.5.12.5 ISO15693\_GetTagTypeFromSystemInfo

Command:	[0D04][Byte Array(15): <i>SystemInfo</i> ]
Response:	[00][Byte: <i>TagType</i> ]
Example	
Command:	0D 04 EF7D50C3ED084402E0000004000844 (SystemInfo: EF7D50C3ED084402E0000004000844)
Response:	0043 (TagType: 67)

### 1.5.12.6 ISO15693\_ReadSingleBlock

Command:	[0D05][UInt16: <i>BlockNumber</i> ][Byte: <i>BufferSize</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>BlockData</i> ]
Example	
Command:	0D 05 0500FF (BlockNumber: 0500, BufferSize: FF)
Response:	00010400000000 (Result: true, BlockData: 00000000)

### 1.5.12.7 ISO15693\_ReadSingleBlockExt

Command:	[0D06][UInt16: <i>BlockNumber</i> ][Byte: <i>BufferSize</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>BlockData</i> ]
Example	
Command:	0D 06 0000FF (BlockNumber: 0000, BufferSize: FF)
Response:	00010401020304 (Result: true, BlockData: 01020304)

### 1.5.12.8 ISO15693\_WriteSingleBlock

Command:	[0D07][UInt16: <i>BlockNumber</i> ][Byte Array(Var): <i>BlockData</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0D 07 050011223344 (BlockNumber: 0500, BlockData: 11223344)
Response:	0001 (Result: true)

### 1.5.12.9 ISO15693\_WriteSingleBlockExt

Command:	[0D08][UInt16: <i>BlockNumber</i> ][Byte Array(Var): <i>BlockData</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0D 08 0000426C612E (BlockNumber: 0000, BlockData: 426C612E)
Response:	0001 (Result: true)

## 1.5.13 API CRYPTO

### 1.5.13.1 Crypto\_Init

Command:	[0E00][Byte: <i>CryptoEnv</i> ][Byte: <i>CryptoMode</i> ][Byte Array(Var): <i>Key</i> ]
Response:	[00]
Example	
Command:	0E 00 00000000000000000000000000000000 (CryptoEnv: 00, CryptoMode: 00, Key: 00000000000000000000000000000000)
Response:	00



## 1.5.14 API DESFIRE

### 1.5.14.1 DESFire\_GetApplicationIDs

Command:	[0F00][Byte: <i>CryptoEnv</i> ][Byte: <i>MaxAIDCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][variable number of UInt32: <i>AIDs</i> ]
Example	
Command:	0F 00 001C ( <i>CryptoEnv</i> : 00, <i>MaxAIDCnt</i> : 1C)
Response:	00010133221100 ( <i>Result</i> : true, <i>AIDs</i> : 112233)

### 1.5.14.2 DESFire\_CreateApplication

Command:	[0F01][Byte: <i>CryptoEnv</i> ][UInt32: <i>AID</i> ][4 Bit: <i>ChangeKeyAccessRights</i> ][1 Bit: <i>ConfigurationChangeable</i> ][1 Bit: <i>FreeCreateDelete</i> ][1 Bit: <i>FreeDirectoryList</i> ][1 Bit: <i>AllowChangeMasterKey</i> ][UInt32: <i>NumberOfKeys</i> ][UInt32: <i>KeyType</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 01 00907856000F0100000000000000 ( <i>CryptoEnv</i> : 00, <i>AID</i> : 90785600, <i>ChangeKeyAccessRights</i> : 15, <i>ConfigurationChangeable</i> : 1, <i>FreeCreateDelete</i> : 1, <i>FreeDirectoryList</i> : 1, <i>AllowChangeMasterKey</i> : 1, <i>NumberOfKeys</i> : 01000000, <i>KeyType</i> : 00000000)
Response:	0001 ( <i>Result</i> : true)





**1.5.14.9 DESFire\_ReadData**

Command:	[0F08][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][UInt16: <i>Offset</i> ][Byte: <i>Length</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>Data</i> ]
Example	
Command:	0F 08 000000000300 (CryptoEnv: 00, FileNo: 00, Offset: 0000, Length: 03, CommSet: 00)
Response:	000103001122 (Result: true, Data: 001122)

**1.5.14.10 DESFire\_WriteData**

Command:	[0F09][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][UInt16: <i>Offset</i> ][Byte Array(Var): <i>Data</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 09 0000000000112200 (CryptoEnv: 00, FileNo: 00, Offset: 0000, Data: 001122, CommSet: 00)
Response:	0001 (Result: true)

**1.5.14.11 DESFire\_GetValue**

Command:	[0F0A][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ][UInt32: <i>Value</i> ]
Example	
Command:	0F 0A 000000 (CryptoEnv: 00, FileNo: 00, CommSet: 00)
Response:	000100000000 (Result: true, Value: 0)

**1.5.14.12 DESFire\_Credit**

Command:	[0F0B][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][UInt32: <i>Value</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 0B 00040000000000 (CryptoEnv: 00, FileNo: 04, Value: 00000000, CommSet: 00)
Response:	0001 (Result: true)

**1.5.14.13 DESFire\_Debit**

Command:	[0F0C][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][UInt32: <i>Value</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 0C 00040000000000 (CryptoEnv: 00, FileNo: 04, Value: 00000000, CommSet: 00)
Response:	0001 (Result: true)

**1.5.14.14 DESFire\_LimitedCredit**

Command:	[0F0D][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][UInt32: <i>Value</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 0D 00040000000000 (CryptoEnv: 00, FileNo: 04, Value: 00000000, CommSet: 00)
Response:	0001 (Result: true)



### 1.5.14.18 DESFire\_CreateValueFile

Command:	[0F11][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][Byte: <i>FileType</i> ][Byte: <i>CommSet</i> ][UInt16: <i>AccessRights</i> ][UInt32: <i>LowerLimit</i> ][UInt32: <i>UpperLimit</i> ][UInt32: <i>LimitedCreditValue</i> ][Bool: <i>LimitedCreditEnabled</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 11 00040200EEEE000000000F0000000F000000 (CryptoEnv: 00, FileNo: 04, FileType: 02, CommSet: 00, AccessRights: EEEE, LowerLimit: 00000000, UpperLimit: 0F000000, LimitedCreditValue: 0F000000, )
Response:	0001 (Result: true)

### 1.5.14.19 DESFire\_GetVersion

Command:	[0F12][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(34): <i>Version</i> ]
Example	
Command:	0F 12 00 (CryptoEnv: 00)
Response:	00010401010100001000000504010101030010000005000000000000-00BA14D0A7103110 (Result: true, Version: 0401010100001000000504010101030010000005000000000000-00BA14D0A7103110)

**1.5.14.20 DESFire\_DeleteFile**

Command:	[0F13][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 13 0005 (CryptoEnv: 00, FileNo: 05)
Response:	0001 (Result: true)

**1.5.14.21 DESFire\_CommitTransaction**

Command:	[0F14][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 14 00 (CryptoEnv: 00)
Response:	0001 (Result: true)

**1.5.14.22 DESFire\_AbortTransaction**

Command:	[0F15][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 15 00 (CryptoEnv: 00)
Response:	0001 (Result: true)

**1.5.14.23 DESFire\_GetCardUID**

Command:	[0F16][Byte: <i>CryptoEnv</i> ][Byte: <i>BufferSize</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>UID</i> ]
Example	
Command:	0F 16 00FF (CryptoEnv: 00, BufferSize: FF)
Response:	000107045243523D2480 (Result: true, UID: 045243523D2480)

**1.5.14.24 DESFire\_GetKeyVersion**

Command:	[0F17][Byte: <i>CryptoEnv</i> ][Byte: <i>KeyNo</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(1): <i>KeyVersion</i> ]
Example	
Command:	0F 17 0000 (CryptoEnv: 00, KeyNo: 00)
Response:	0001FF (Result: true, KeyVersion: FF)

**1.5.14.25 DESFire\_ChangeKeySettings**

Command:	[0F18][Byte: <i>CryptoEnv</i> ][4 Bit: <i>ChangeKeyAccessRights</i> ][1 Bit: <i>ConfigurationChangeable</i> ][1 Bit: <i>FreeCreateDelete</i> ][1 Bit: <i>FreeDirectoryList</i> ][1 Bit: <i>AllowChangeMasterKey</i> ][UInt32: <i>NumberOfKeys</i> ][UInt32: <i>KeyType</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 18 000F0000000000000000 (CryptoEnv: 00, ChangeKeyAccessRights: 15, ConfigurationChangeable: 1, FreeCreateDelete: 1, FreeDirectoryList: 1, AllowChangeMasterKey: 1, NumberOfKeys: 00000000, KeyType: 00000000)
Response:	0001 (Result: true)



**1.5.14.28 DESFire\_DisableFormatCard**

Command:	[0F1B][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 1B 00 (CryptoEnv: 00)
Response:	0001 (Result: true)

**1.5.14.29 DESFire\_EnableRandomID**

Command:	[0F1C][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 1C 00 (CryptoEnv: 00)
Response:	0001 (Result: true)

**1.5.14.30 DESFire\_SetDefaultKey**

Command:	[0F1D][Byte: <i>CryptoEnv</i> ][Byte Array(Var): <i>Key</i> ][Byte: <i>KeyVersion</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 1D 00000000000000000000000000000000FF (CryptoEnv: 00, Key: 00000000000000000000000000000000, KeyVersion: FF)
Response:	0001 (Result: true)

### 1.5.14.31 DESFire\_SetATS

Command:	[0F1E][Byte: <i>CryptoEnv</i> ][Byte Array(Var): <i>ATS</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 1E 00087577810280CAFE (CryptoEnv: 00, ATS: 087577810280CAFE)
Response:	0001 (Result: true)

## 1.5.15 API ISO7816

### 1.5.15.1 ISO7816\_GetSlotStatus

Command:	[1000][Byte: <i>Channel</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(3): <i>SlotStatus</i> ]
Example	
Command:	10 00 20 (Channel: 20)
Response:	0001000000 (Result: true, SlotStatus: 000000)

### 1.5.15.2 ISO7816\_IccPowerOn

Command:	[1001][Byte: <i>Channel</i> ][Byte: <i>MaxATRByteCnt</i> ][Byte: <i>bPowerSelect</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>ATR</i> ][Byte: <i>bStatus</i> ][Byte: <i>bError</i> ]
Example	
Command:	10 01 20FF00 (Channel: 20, MaxATRByteCnt: FF, bPowerSelect: 00)
Response:	00010F3B959680B1FE551FC74772616365130000 (Result: true, ATR: 3B959680B1FE551FC7477261636513, bStatus: 0, bError: 0)

### 1.5.15.3 ISO7816\_IccPowerOff

Command:	[1002][Byte: <i>Channel</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(3): <i>SlotStatus</i> ]
Example	
Command:	10 02 20 (Channel: 20)
Response:	0001010000 (Result: true, SlotStatus: 010000)

### 1.5.15.4 ISO7816\_SetCommSettings

Command:	[1003][Byte: <i>Channel</i> ][Byte Array(13): <i>CommSettings</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	10 03 200100740101000000FF5500FE00 (Channel: 20, CommSettings: 0100740101000000FF5500FE00)
Response:	0001 (Result: true)

### 1.5.15.5 ISO7816\_Transceive

Command:	[1004][Byte: <i>Channel</i> ][Byte Array(Var): <i>TX</i> ][Byte: <i>MaxRXByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>RX</i> ]
Example	
Command:	10 04 2000C10120E0FF (Channel: 20, TX: 00C10120E0, MaxRXByteCnt: FF)
Response:	000102006E00 (Result: true, RX: 6E00)

### 1.5.15.6 ISO7816\_ExchangeAPDU

Command:	[1005][Byte: <i>Channel</i> ][Byte Array(9): <i>Header</i> ][Byte Array(Var): <i>TX-Data</i> ][UInt16: <i>MaxRXByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>RXData</i> ][UInt16: <i>StatusWord</i> ]
Example	
Command:	10 05 2000A4000402000000013F008000 (Channel: 20, Header: 00A400040200000001, TXData: 3F00, MaxRXByteCnt: 8000)
Response:	00010000006E (Result: true, RXData: , StatusWord: 28160)

### 1.5.16 API ICLASS

#### 1.5.16.1 ICLASS\_GetPACBits

Command:	[1100][Byte: <i>MaxPACBytes</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte: <i>PACBitCnt</i> ][Byte Array(Var): <i>PAC</i> ]
Example	
Command:	11 00 FF (MaxPACBytes: FF)
Response:	00011A0405000980 (Result: true, PACBitCnt: 26, PAC: 00140026)

### 1.5.17 API ISO14443

#### 1.5.17.1 ISO14443A\_GetATS

Command:	[1200][Byte: <i>MaxATSByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>ATS</i> ]
Example	
Command:	12 00 20 (MaxATSByteCnt: 20)
Response:	000106067577810280 (Result: true, ATS: 067577810280)

#### 1.5.17.2 ISO14443B\_GetATQB

Command:	[1201][Byte: <i>MaxATQBByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>ATQB</i> ]
Example	
Command:	12 01 FF (MaxATQBByteCnt: FF)
Response:	00010C5077FB135400000000B37171 (Result: true, ATQB: 5077FB135400000000B37171)

#### 1.5.17.3 ISO14443\_4\_CheckPresence

Command:	[1202]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	12 02
Response:	0001 (Result: true)

**1.5.17.4 ISO14443\_4\_TDX**

Command:	[1203][Byte Array(Var): <i>TX</i> ][Byte: <i>MaxRXByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>RX</i> ]
Example	
Command:	12 03 6020 (TX: 60, MaxRXByteCnt: 20)
Response:	0001026F00 (Result: true, RX: 6F00)

**1.5.17.5 ISO14443A\_GetATQA**

Command:	[1204]
Response:	[00][Bool: <i>Result</i> ][Byte Array(2): <i>ATQA</i> ]
Example	
Command:	12 04
Response:	00010403 (Result: true, ATQA: 0403)

**1.5.17.6 ISO14443A\_GetSAK**

Command:	[1205]
Response:	[00][Bool: <i>Result</i> ][Byte Array(1): <i>SAK</i> ]
Example	
Command:	12 05
Response:	000120 (Result: true, SAK: 20)

## 1.5.18 API AT55

### 1.5.18.1 AT55\_Begin

Command:	[1500]
Response:	[00]
Example	
Command:	15 00
Response:	00

### 1.5.18.2 AT55\_ReadBlock

Command:	[1501][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(4): <i>Data</i> ]
Example	
Command:	15 01 00 (Address: 00)
Response:	0001F0148040 (Result: true, Data: F0148040)

### 1.5.18.3 AT55\_ReadBlockProtected

Command:	[1502][Byte: <i>Address</i> ][Byte Array(4): <i>Password</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(4): <i>Data</i> ]
Example	
Command:	15 02 0000000000 (Address: 00, Password: 00000000)
Response:	0001B8A31C02 (Result: true, Data: B8A31C02)

**1.5.18.4 AT55\_WriteBlock**

Command:	[1503][Byte: <i>Address</i> ][Byte Array(4): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	15 03 0000010203 (Address: 00, Data: 00010203)
Response:	0001 (Result: true)

**1.5.18.5 AT55\_WriteBlockProtected**

Command:	[1504][Byte: <i>Address</i> ][Byte Array(4): <i>Data</i> ][Byte Array(4): <i>Password</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	15 04 000001020300000000 (Address: 00, Data: 00010203, Password: 00000000)
Response:	0001 (Result: true)

**1.5.18.6 AT55\_WriteBlockAndLock**

Command:	[1505][Byte: <i>Address</i> ][Byte Array(4): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	15 05 0000010203 (Address: 00, Data: 00010203)
Response:	0001 (Result: true)

### 1.5.18.7 AT55\_WriteBlockProtectedAndLock

Command:	[1506][Byte: <i>Address</i> ][Byte Array(4): <i>Data</i> ][Byte Array(4): <i>Password</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	15 06 000001020300000000 (Address: 00, Data: 00010203, Password: 00000000)
Response:	0001 (Result: true)

## 1.5.19 API NFCSNEP

### 1.5.19.1 SNEP\_Init

Command:	[1800]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	18 00
Response:	0001 (Result: true)

### 1.5.19.2 SNEP\_GetConnectionState

Command:	[1801]
Response:	[00][Byte: <i>ConnectionState</i> ]
Example	
Command:	18 01
Response:	0002 (ConnectionState: 2)

**1.5.19.3 SNEP\_GetFragmentByteCount**

Command:	[1802][Byte: <i>Direction</i> ]
Response:	[00][UInt16: <i>ByteCount</i> ]
Example	
Command:	18 02 01 (Direction: 01)
Response:	000000 (ByteCount: 0)

**1.5.19.4 SNEP\_BeginMessage**

Command:	[1803][UInt32: <i>MsgByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	18 03 FF000000 (MsgByteCnt: FF000000)
Response:	0001 (Result: true)

**1.5.19.5 SNEP\_SendMessageFragment**

Command:	[1804][Byte Array(Var): <i>MsgFrag</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	18 04 D101115501656C617465632D726669642E636F6D2F (MsgFrag: D101115501656C617465632D726669642E636F6D2F)
Response:	0001 (Result: true)

**1.5.19.6 SNEP\_TestMessage**

Command:	[1805]
Response:	[00][Bool: <i>Result</i> ][UInt32: <i>MsgByteCnt</i> ]
Example	
Command:	18 05
Response:	0000 (Result: fail, MsgByteCnt: )

**1.5.19.7 SNEP\_ReceiveMessageFragment**

Command:	[1806][UInt16: <i>FragByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>MsgFrag</i> ]
Example	
Command:	18 06 FF00 (FragByteCnt: FF00)
Response:	0000 (Result: fail, MsgFrag: )

**1.5.20 API EM4150****1.5.20.1 EM4150\_Login**

Command:	[1900][Byte Array(4): <i>Password</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	19 00 00000000 (Password: 00000000)
Response:	0001 (Result: true)

**1.5.20.2 EM4150\_ReadWord**

Command:	[1901][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(4): <i>Word</i> ]
Example	
Command:	19 01 01 (Address: 01)
Response:	000100010203 (Result: true, Word: 00010203)

**1.5.20.3 EM4150\_WriteWord**

Command:	[1902][Byte: <i>Address</i> ][Byte Array(4): <i>Word</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	19 02 0100010203 (Address: 01, Word: 00010203)
Response:	0001 (Result: true)

**1.5.20.4 EM4150\_WritePassword**

Command:	[1903][Byte Array(4): <i>ActualPassword</i> ][Byte Array(4): <i>NewPassword</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	19 03 0000000001010101 (ActualPassword: 00000000, NewPassword: 01010101)
Response:	0001 (Result: true)

## 1.5.21 API FILESYS

### 1.5.21.1 FSMount

Command:	[1A00][Byte: <i>StorageID</i> ][UInt32: <i>Mode</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 00 0102000000 (StorageID: 01, Mode: 02000000)
Response:	0001 (Result: true)

### 1.5.21.2 FSFormat

Command:	[1A01][Byte: <i>StorageID</i> ][UInt32: <i>MagicValue</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 01 01446F4974 (StorageID: 01, MagicValue: 446F4974)
Response:	0001 (Result: true)

### 1.5.21.3 FSOpen

Command:	[1A02][Byte: <i>FileEnv</i> ][Byte: <i>StorageID</i> ][UInt32: <i>FileID</i> ][Byte: <i>Mode</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 02 00013322110000 (FileEnv: 00, StorageID: 01, FileID: 33221100, Mode: 00)
Response:	0001 (Result: true)

**1.5.21.4 FSClose**

Command:	[1A03][Byte: <i>FileEnv</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 03 00 (FileEnv: 00)
Response:	0001 (Result: true)

**1.5.21.5 FSCloseAll**

Command:	[1A04]
Response:	[00]
Example	
Command:	1A 04
Response:	00

**1.5.21.6 FSSeek**

Command:	[1A05][Byte: <i>FileEnv</i> ][Byte: <i>Origin</i> ][UInt32: <i>Pos</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 05 000001000000 (FileEnv: 00, Origin: 00, Pos: 01000000)
Response:	0001 (Result: true)

**1.5.21.7 FSTell**

Command:	[1A06][Byte: <i>FileEnv</i> ][Byte: <i>Origin</i> ]
Response:	[00][Bool: <i>Result</i> ][UInt32: <i>Pos</i> ]
Example	
Command:	1A 06 0000 (FileEnv: 00, Origin: 00)
Response:	000101000000 (Result: true, Pos: 1)

**1.5.21.8 FSReadBytes**

Command:	[1A07][Byte: <i>FileEnv</i> ][UInt16: <i>ByteCount</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>Data</i> ]
Example	
Command:	1A 07 001E00 (FileEnv: 00, ByteCount: 1E00)
Response:	000107004D792064617461 (Result: true, Data: 4D792064617461)

**1.5.21.9 FSWriteBytes**

Command:	[1A08][Byte: <i>FileEnv</i> ][Byte Array(Var): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ][UInt16: <i>BytesWritten</i> ]
Example	
Command:	1A 08 004D792064617461 (FileEnv: 00, Data: 4D792064617461)
Response:	00010700 (Result: true, BytesWritten: 7)

**1.5.21.10 FSFindFirst**

Command:	[1A09][Byte: <i>StorageID</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>FileInfo</i> ]
Example	
Command:	1A 09 01 (StorageID: 01)
Response:	00013322110002000000 (Result: true, FileInfo: 3322110002000000)

**1.5.21.11 FSFindNext**

Command:	[1A0A]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>FileInfo</i> ]
Example	
Command:	1A 0A
Response:	00013422110002000000 (Result: true, FileInfo: 3422110002000000)

**1.5.21.12 FSDelete**

Command:	[1A0B][Byte: <i>StorageID</i> ][UInt32: <i>FileID</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 0B 0133221100 (StorageID: 01, FileID: 33221100)
Response:	0001 (Result: true)

**1.5.21.13 FSRename**

Command:	[1A0C][Byte: <i>StorageID</i> ][UInt32: <i>OldFileID</i> ][UInt32: <i>NewFileID</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 0C 017766554433221100 (StorageID: 01, OldFileID: 77665544, NewFileID: 33221100)
Response:	0001 (Result: true)

**1.5.21.14 FSGetStorageInfo**

Command:	[1A0D][Byte: <i>StorageID</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(9): <i>StorageInfo</i> ]
Example	
Command:	1A 0D 01 (StorageID: 01)
Response:	000101204B0000004B0000 (Result: true, StorageInfo: 01204B0000004B0000)