

# TWN4

## Simple Protocol

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# Contents

1	Simple Protocol	8
1.1	Command	8
1.2	Response	8
1.3	Data Transmission	9
1.3.1	ASCII	9
1.3.2	Binary	9
1.3.3	CRC	9
1.3.4	Reference messages	10
1.4	Data Types	10
1.5	Commands	11
1.5.1	API SYS	11
1.5.1.1	Reset	11
1.5.1.2	StartBootloader	11
1.5.1.3	GetSysTicks	11
1.5.1.4	GetVersionString	12
1.5.1.5	GetUSBType	12
1.5.1.6	GetDeviceType	12
1.5.1.7	Sleep	13
1.5.1.8	GetDeviceUID	13
1.5.1.9	SetParameters	13
1.5.1.10	GetLastError	14
1.5.2	API IO	14
1.5.2.1	WriteByte	14
1.5.2.2	ReadByte	14
1.5.2.3	TestEmpty	15
1.5.2.4	TestFull	15
1.5.2.5	GetBufferSize	15
1.5.2.6	GetByteCount	16
1.5.2.7	SetCOMParameters	16
1.5.2.8	GetUSBDeviceState	16
1.5.2.9	GetHostChannel	17
1.5.3	API PERIPH	17
1.5.3.1	GPIOConfigureOutputs	17
1.5.3.2	GPIOConfigureInputs	17
1.5.3.3	GPIOSetBits	18
1.5.3.4	GPIOCLEARBits	18

1.5.3.5	GPIONToggleBits . . . . .	18
1.5.3.6	GPIOBlinkBits . . . . .	19
1.5.3.7	GPIONTestBit . . . . .	19
1.5.3.8	Beep . . . . .	19
1.5.3.9	DiagLEDOOn . . . . .	20
1.5.3.10	DiagLEDOOff . . . . .	20
1.5.3.11	DiagLEDToggle . . . . .	20
1.5.3.12	DiagLEDIsOn . . . . .	20
1.5.3.13	SendWiegand . . . . .	21
1.5.3.14	SendOmron . . . . .	21
1.5.4	API RF . . . . .	21
1.5.4.1	SearchTag . . . . .	21
1.5.4.2	SetRFOff . . . . .	22
1.5.4.3	SetTagTypes . . . . .	22
1.5.4.4	GetTagTypes . . . . .	22
1.5.4.5	GetSupportedTagTypes . . . . .	23
1.5.5	API TILF . . . . .	23
1.5.5.1	TILF_SearchTag . . . . .	23
1.5.5.2	TILF_ChargeOnlyRead . . . . .	23
1.5.5.3	TILF_ChargeOnlyReadLo . . . . .	24
1.5.5.4	TILF_SPPProgramPage . . . . .	24
1.5.5.5	TILF_SPPProgramPageLo . . . . .	24
1.5.5.6	TILF_MPGeneralReadPage . . . . .	25
1.5.5.7	TILF_MPSelectiveReadPage . . . . .	25
1.5.5.8	TILF_MPPProgramPage . . . . .	25
1.5.5.9	TILF_MPSelectiveProgramPage . . . . .	26
1.5.5.10	TILF_MPLockPage . . . . .	26
1.5.5.11	TILF_MPSelectiveLockPage . . . . .	26
1.5.5.12	TILF_MPGeneralReadPageLo . . . . .	27
1.5.5.13	TILF_MPSelectiveReadPageLo . . . . .	27
1.5.5.14	TILF_MPPProgramPageLo . . . . .	27
1.5.5.15	TILF_MPSelectiveProgramPageLo . . . . .	28
1.5.5.16	TILF_MPLockPageLo . . . . .	28
1.5.5.17	TILF_MPSelectiveLockPageLo . . . . .	28
1.5.5.18	TILF_MUGeneralReadPage . . . . .	29
1.5.5.19	TILF_MUSelectiveReadPage . . . . .	29
1.5.5.20	TILF_MUSpecialReadPage . . . . .	29
1.5.5.21	TILF_MUProgramPage . . . . .	30
1.5.5.22	TILF_MUSelectiveProgramPage . . . . .	30
1.5.5.23	TILF_MUSpecialProgramPage . . . . .	30
1.5.5.24	TILF_MULockPage . . . . .	31
1.5.5.25	TILF_MUSelectiveLockPage . . . . .	31
1.5.5.26	TILF_MUSpecialLockPage . . . . .	31

1.5.6	API HITAG1S	32
1.5.6.1	Hitag1S_ReadPage	32
1.5.6.2	Hitag1S_ReadBlock	32
1.5.6.3	Hitag1S_WritePage	32
1.5.6.4	Hitag1S_WriteBlock	33
1.5.6.5	Hitag1S_Halt	33
1.5.7	API HITAG2	33
1.5.7.1	Hitag2_ReadPage	33
1.5.7.2	Hitag2_WritePage	34
1.5.7.3	Hitag2_Halt	34
1.5.7.4	Hitag2_SetPassword	34
1.5.8	API SM4X00	35
1.5.8.1	SM4X00_GenericRaw	35
1.5.8.2	SM4X00_Generic	35
1.5.9	API I2C	36
1.5.9.1	I2CInit	36
1.5.9.2	I2CDeInit	36
1.5.9.3	I2CMasterStart	36
1.5.9.4	I2CMasterStop	37
1.5.9.5	I2CMasterTransmitByte	37
1.5.9.6	I2CMasterReceiveByte	37
1.5.9.7	I2CMasterBeginWrite	38
1.5.9.8	I2CMasterBeginRead	38
1.5.9.9	I2CMasterSetAck	38
1.5.10	API MIFARECLASSIC	39
1.5.10.1	MifareClassic_Login	39
1.5.10.2	MifareClassic_ReadBlock	39
1.5.10.3	MifareClassic_WriteBlock	39
1.5.10.4	MifareClassic_ReadValueBlock	40
1.5.10.5	MifareClassic_WriteValueBlock	40
1.5.10.6	MifareClassic_IncrementValueBlock	40
1.5.10.7	MifareClassic_DecrementValueBlock	41
1.5.10.8	MifareClassic_CopyValueBlock	41
1.5.11	API MIFAREULTRALIGHT	41
1.5.11.1	MifareUltralight_ReadPage	41
1.5.11.2	MifareUltralight_WritePage	42
1.5.11.3	MifareUltralightC_Authenticate	42
1.5.12	API ISO15693	42
1.5.12.1	ISO15693_GenericCommand	42
1.5.12.2	ISO15693_GetSystemInformation	43
1.5.12.3	ISO15693_GetSystemInformationExt	43
1.5.12.4	ISO15693_GetTagTypeFromUID	43
1.5.12.5	ISO15693_GetTagTypeFromSystemInfo	44
1.5.12.6	ISO15693_ReadSingleBlock	44

1.5.12.7	ISO15693_ReadSingleBlockExt . . . . .	44
1.5.12.8	ISO15693_WriteSingleBlock . . . . .	45
1.5.12.9	ISO15693_WriteSingleBlockExt . . . . .	45
1.5.13	API CRYPTO . . . . .	45
1.5.13.1	Crypto_Init . . . . .	45
1.5.13.2	Encrypt . . . . .	46
1.5.13.3	Decrypt . . . . .	46
1.5.13.4	CBC_ResetInitVector . . . . .	46
1.5.14	API DESFIRE . . . . .	47
1.5.14.1	DESFire_GetApplicationIDs . . . . .	47
1.5.14.2	DESFire_CreateApplication . . . . .	47
1.5.14.3	DESFire_DeleteApplication . . . . .	48
1.5.14.4	DESFire_SelectApplication . . . . .	48
1.5.14.5	DESFire_Authenticate . . . . .	48
1.5.14.6	DESFire_GetKeySettings . . . . .	49
1.5.14.7	DESFire_GetFileIDs . . . . .	49
1.5.14.8	DESFire_GetFileSettings . . . . .	49
1.5.14.9	DESFire_ReadData . . . . .	50
1.5.14.10	DESFire_WriteData . . . . .	50
1.5.14.11	DESFire_GetValue . . . . .	50
1.5.14.12	DESFire_Credit . . . . .	51
1.5.14.13	DESFire_Debit . . . . .	51
1.5.14.14	DESFire_LimitedCredit . . . . .	51
1.5.14.15	DESFire_FreeMem . . . . .	52
1.5.14.16	DESFire_FormatPICC . . . . .	52
1.5.14.17	DESFire_CreateDataFile . . . . .	52
1.5.14.18	DESFire_CreateValueFile . . . . .	53
1.5.14.19	DESFire_GetVersion . . . . .	53
1.5.14.20	DESFire_DeleteFile . . . . .	54
1.5.14.21	DESFire_CommitTransaction . . . . .	54
1.5.14.22	DESFire_AbortTransaction . . . . .	54
1.5.14.23	DESFire_GetCardUID . . . . .	55
1.5.14.24	DESFire_GetKeyVersion . . . . .	55
1.5.14.25	DESFire_ChangeKeySettings . . . . .	55
1.5.14.26	DESFire_ChangeKey . . . . .	56
1.5.14.27	DESFire_ChangeFileSettings . . . . .	56
1.5.14.28	DESFire_DisableFormatCard . . . . .	57
1.5.14.29	DESFire_EnableRandomID . . . . .	57
1.5.14.30	DESFire_SetDefaultKey . . . . .	57
1.5.14.31	DESFire_SetATS . . . . .	58
1.5.15	API ISO7816 . . . . .	58
1.5.15.1	ISO7816_GetSlotStatus . . . . .	58
1.5.15.2	ISO7816_IccPowerOn . . . . .	58
1.5.15.3	ISO7816_IccPowerOff . . . . .	59

1.5.15.4	ISO7816_SetCommSettings	59
1.5.15.5	ISO7816_Transceive	59
1.5.15.6	ISO7816_ExchangeAPDU	60
1.5.16	API ICLASS	60
1.5.16.1	ICLASS_GetPACBits	60
1.5.17	API ISO14443	61
1.5.17.1	ISO14443A_GetATS	61
1.5.17.2	ISO14443B_GetATQB	61
1.5.17.3	ISO14443_4_CheckPresence	61
1.5.17.4	ISO14443_4_TDX	62
1.5.17.5	ISO14443A_GetATQA	62
1.5.17.6	ISO14443A_GetSAK	62
1.5.18	API AT55	63
1.5.18.1	AT55_Begin	63
1.5.18.2	AT55_ReadBlock	63
1.5.18.3	AT55_ReadBlockProtected	63
1.5.18.4	AT55_WriteBlock	64
1.5.18.5	AT55_WriteBlockProtected	64
1.5.18.6	AT55_WriteBlockAndLock	64
1.5.18.7	AT55_WriteBlockProtectedAndLock	65
1.5.19	API NFCSNEP	65
1.5.19.1	SNEP_Init	65
1.5.19.2	SNEP_GetConnectionState	65
1.5.19.3	SNEP_GetFragmentByteCount	66
1.5.19.4	SNEP_BeginMessage	66
1.5.19.5	SNEP_SendMessageFragment	66
1.5.19.6	SNEP_TestMessage	67
1.5.19.7	SNEP_ReceiveMessageFragment	67
1.5.20	API EM4150	67
1.5.20.1	EM4150_Login	67
1.5.20.2	EM4150_ReadWord	68
1.5.20.3	EM4150_WriteWord	68
1.5.20.4	EM4150_WritePassword	68
1.5.21	API FILESYS	69
1.5.21.1	FSMount	69
1.5.21.2	FSFormat	69
1.5.21.3	FSOpen	69
1.5.21.4	FSClose	70
1.5.21.5	FSCloseAll	70
1.5.21.6	FSSeek	70
1.5.21.7	FSTell	71
1.5.21.8	FSReadBytes	71
1.5.21.9	FSWriteBytes	71
1.5.21.10	FSFindFirst	72

1.5.21.11 FSFindNext . . . . .	72
1.5.21.12 FSDelete . . . . .	72
1.5.21.13 FSRename . . . . .	73
1.5.21.14 FSGetStorageInfo . . . . .	73

# 1 Simple Protocol

This document describes the serial protocol of TWN4.

In order to operate this protocol, a firmware type TWN4\_Cxvvv\_PRSwww.bix is required, where vvv and www are the version numbers.

A firmware as mentioned above combines virtual USB (CDC) or true serial communication with an TWN4 app, which implements the simple protocol (PRS = PRotocol Simple).

This protocol is called simple because it is based on a communication with ASCII characters which can also be tested manually by using a terminal program. There is no additional overhead for things like packet repetition, address bytes...

The simple protocol is also available in binary mode. This means, that the data is not transmitted via ASCII characters but as single bytes.

Moreover it is possible to add a CRC at the end of every transmission. This lets you detect transmission errors.

The communication is based on a command/response structure: TWN4 will only send data to the host as a response of a command. Command and response are lines of bytes terminated by a carriage return. Carriage return is not shown explicitly anymore in the following documentation. A byte is always represented and transmitted by two hexadecimal ASCII characters.

## 1.1 Command

A command always starts with two bytes which reflect the API and function number to be executed.

## 1.2 Response

A response always starts with a byte, which reflects execution of the command on protocol level. Following possible error values:



ERR_NONE	0
ERR_UNKNOWN_FUNCTION	1
ERR_MISSING_PARAMETER	2
ERR_UNUSED_PARAMETERS	3
ERR_INVALID_FUNCTION	4
ERR_PARSER	5

## 1.3 Data Transmission

Data can be transmitted in two ways:

- by sending ASCII characters
- by sending binary values

### 1.3.1 ASCII

To transmit a value of e.g. 0x1F, it is necessary to split this into two ASCII characters '1' and 'F'. These characters has to be sent sequentially.

### 1.3.2 Binary

To transmit a value of e.g. 0x1F, it can be sent directly in binary format.

### 1.3.3 CRC

On both ASCII and binary format, a CRC can be added at the end of each transmission. The CRC is calculated as follows:

```
uint16_t UpdateCRC(uint16_t CRC, byte Byte)
{
    // Update CCITT CRC (reverse polynom 0x8408)
    Byte ^= (byte)CRC;
    Byte ^= (byte)(Byte << 4);
    return (uint16_t)(((Byte << 8) | (CRC >> 8)) ^ (Byte >> 4) ^ (Byte << 3));
}
```

### 1.3.4 Reference messages

The following table shows reference messages for function GetUSBType

Mode	CRC	Command (Host -> TWN4)	Response (TWN4 -> Host)
ASCII	Off	"0005\r"	"0001\r"
	On	"000515A7\r"	"000131E1\r"
Binary	Off	0x02 0x00 0x00 0x05	0x02 0x00 0x00 0x01
	On	0x04 0x00 0x00 0x05 0x15 0xA7	0x04 0x00 0x00 0x01 0x31 0xE1

## 1.4 Data Types

The description of the commands is using data types, which have to be built-up as follows:

Data Type	Description
[Byte]:	One single byte (sent as two hex digits)
[UInt16]:	Two bytes (LSB first)
[UInt32]:	Four bytes (LSB first)
[Bool]:	One single byte which can hold two values: 0 or 1
[Byte Array(n)]:	A sequence of bytes with known and fixed number of bytes. The number of bytes is not transferred explicitly, because both host and TWN4 do know this number.
[Byte Array(Var)]:	A sequence of bytes, where the first byte holds the number of following bytes

In Simple Protocol, all numbers are sent with LSB first. For example, the number 0x1234 has to be sent as 3412.

## 1.5 Commands

### 1.5.1 API SYS

#### 1.5.1.1 Reset

Command:	[0001]
Response:	[00]
Example Command:	00 01
Response:	

#### 1.5.1.2 StartBootloader

Command:	[0002]
Response:	[00]
Example Command:	00 02
Response:	

#### 1.5.1.3 GetSysTicks

Command:	[0003]
Response:	[00][UInt32: <i>Ticks</i> ]
Example Command:	00 03
Response:	00D3480700 (Ticks: 477395)

**1.5.1.4 GetVersionString**

Command:	[0004][Byte: <i>MaxLen</i> ]
Response:	[00][ASCII string: <i>Version</i> ]
Example	
Command:	00 04 FF (MaxLen: FF)
Response:	001D54574E342F42312E30332F434346312E35372F505253312E3033- 2F5049 (Version: TWN4/B1.03/CCF1.57/PRS1.03/PI)

**1.5.1.5 GetUSBType**

Command:	[0005]
Response:	[00][Byte: <i>Type</i> ]
Example	
Command:	00 05
Response:	0001 (Type: 1)

**1.5.1.6 GetDeviceType**

Command:	[0006]
Response:	[00][Byte: <i>Type</i> ]
Example	
Command:	00 06
Response:	000B (Type: 11)

**1.5.1.7 Sleep**

Command:	[0007][UInt32: <i>Ticks</i> ][UInt32: <i>Flags</i> ]
Response:	[00][Byte: <i>Result</i> ]
Example	
Command:	00 07 E803000001000000 (Ticks: E8030000, Flags: 01000000)
Response:	0000 (Result: 0)

**1.5.1.8 GetDeviceUID**

Command:	[0008]
Response:	[00][Byte Array(12): <i>UID</i> ]
Example	
Command:	00 08
Response:	002D002F000B47303531353233 (UID: 2D002F000B47303531353233)

**1.5.1.9 SetParameters**

Command:	[0009][Byte Array(Var): <i>TLV</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	00 09 07010103010200 (TLV: 07010103010200)
Response:	0001 (Result: true)

**1.5.1.10 GetLastError**

Command:	[000A]
Response:	[00][UInt32: <i>LastError</i> ]
Example	
Command:	00 0A
Response:	00CB000000 (LastError: 203)

**1.5.2 API IO****1.5.2.1 WriteByte**

Command:	[0100][Byte: <i>Channel</i> ][Byte: <i>Byte</i> ]
Response:	[00]
Example	
Command:	01 00 0041 (Channel: 00, Byte: 41)
Response:	00

**1.5.2.2 ReadByte**

Command:	[0101][Byte: <i>Channel</i> ]
Response:	[00][Byte: <i>Byte</i> ]
Example	
Command:	01 01 00 (Channel: 00)
Response:	0000 (Byte: 0)

**1.5.2.3 TestEmpty**

Command:	[0102][Byte: <i>Channel</i> ][Byte: <i>Dir</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	01 02 0001 (Channel: 00, Dir: 01)
Response:	0001 (Result: Yes)

**1.5.2.4 TestFull**

Command:	[0103][Byte: <i>Channel</i> ][Byte: <i>Dir</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	01 03 0001 (Channel: 00, Dir: 01)
Response:	0000 (Result: No)

**1.5.2.5 GetBufferSize**

Command:	[0104][Byte: <i>Channel</i> ][Byte: <i>Dir</i> ]
Response:	[00][UInt16: <i>BufferSize</i> ]
Example	
Command:	01 04 0001 (Channel: 00, Dir: 01)
Response:	000000 (BufferSize: 0)

**1.5.2.6 GetByteCount**

Command:	[0105][Byte: <i>Channel</i> ][Byte: <i>Dir</i> ]
Response:	[00][UInt16: <i>ByteCount</i> ]
Example	
Command:	01 05 0001 (Channel: 00, Dir: 01)
Response:	000000 (ByteCount: 0)

**1.5.2.7 SetCOMParameters**

Command:	[0109][Byte: <i>Channel</i> ][UInt32: <i>Baudrate</i> ][Byte: <i>WordLength</i> ][Byte: <i>Parity</i> ][Byte: <i>StopBits</i> ][Byte: <i>FlowControl</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	01 09 028025000008000100 (Channel: 02, Baudrate: 80250000, WordLength: 08, Parity: 00, StopBits: 01, FlowControl: 00)
Response:	0001 (Result: true)

**1.5.2.8 GetUSBDeviceState**

Command:	[010A]
Response:	[00][Byte: <i>State</i> ]
Example	
Command:	01 0A
Response:	0003 (State: USB_DEVICE_STATE_CONFIGURED)



**1.5.2.9 GetHostChannel**

Command:	[010B]
Response:	[00][Byte: <i>Channel</i> ]
Example	
Command:	01 0B
Response:	0001 (Channel: CHANNEL_USB)

**1.5.3 API PERIPH****1.5.3.1 GPIOConfigureOutputs**

Command:	[0400][Byte: <i>Bits</i> ][Byte: <i>PullUpDown</i> ][Byte: <i>OutputType</i> ]
Response:	[00]
Example	
Command:	04 00 010000 (Bits: 01, PullUpDown: 00, OutputType: 00)
Response:	00

**1.5.3.2 GPIOConfigureInputs**

Command:	[0401][Byte: <i>Bits</i> ][Byte: <i>PullUpDown</i> ]
Response:	[00]
Example	
Command:	04 01 0100 (Bits: 01, PullUpDown: 00)
Response:	00

**1.5.3.3 GPIOSetBits**

Command:	[0402][Byte: <i>Bits</i> ]
Response:	[00]
Example	
Command:	04 02 01 (Bits: 01)
Response:	00

**1.5.3.4 GPIOClearBits**

Command:	[0403][Byte: <i>Bits</i> ]
Response:	[00]
Example	
Command:	04 03 01 (Bits: 01)
Response:	00

**1.5.3.5 GPIToggleBits**

Command:	[0404][Byte: <i>Bits</i> ]
Response:	[00]
Example	
Command:	04 04 01 (Bits: 01)
Response:	00

**1.5.3.6 GPIOBlinkBits**

Command:	[0405][Byte: <i>Bits</i> ][UInt16: <i>TimeHi</i> ][UInt16: <i>TimeLo</i> ]
Response:	[00]
Example	
Command:	04 05 0164006400 (Bits: 01, TimeHi: 6400, TimeLo: 6400)
Response:	00

**1.5.3.7 GPIOTestBit**

Command:	[0406][Byte: <i>Bit</i> ]
Response:	[00][Byte: <i>Result</i> ]
Example	
Command:	04 06 01 (Bit: 01)
Response:	0000 (Result: 0)

**1.5.3.8 Beep**

Command:	[0407][Byte: <i>Volume</i> ][UInt16: <i>Frequency</i> ][UInt16: <i>OnTime</i> ][UInt16: <i>OffTime</i> ]
Response:	[00]
Example	
Command:	04 07 646009F401F401 (Volume: 64, Frequency: 6009, OnTime: F401, OffTime: F401)
Response:	00

**1.5.3.9 DiagLEDOn**

Command:	[0408]
Response:	[00]
Example	
Command:	04 08
Response:	00

**1.5.3.10 DiagLEDOff**

Command:	[0409]
Response:	[00]
Example	
Command:	04 09
Response:	00

**1.5.3.11 DiagLEDToggle**

Command:	[040A]
Response:	[00]
Example	
Command:	04 0A
Response:	00

**1.5.3.12 DiagLEDIsOn**

Command:	[040B]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	04 0B
Response:	0000 (Result: No)

**1.5.3.13 SendWiegand**

Command:	[040C][Byte: <i>GPIOData0</i> ][Byte: <i>GPIOData1</i> ][UInt16: <i>PulseTime</i> ][UInt16: <i>IntervalTime</i> ][Byte Array(Var): <i>Bits</i> ][Byte: <i>BitCount</i> ]
Response:	[00]
Example	
Command:	04 0C 08106400E803AA08 (GPIOData0: 08, GPIOData1: 10, PulseTime: 6400, IntervalTime: E803, Bits: AA, BitCount: 08)
Response:	00

**1.5.3.14 SendOmron**

Command:	[040D][Byte: <i>GPIOClock</i> ][Byte: <i>GPIOData</i> ][UInt16: <i>T1</i> ][UInt16: <i>T2</i> ][UInt16: <i>T3</i> ][Byte Array(Var): <i>Bits</i> ][Byte: <i>BitCount</i> ]
Response:	[00]
Example	
Command:	04 0D 0810F401F401F401AA08 (GPIOClock: 08, GPIOData: 10, T1: F401, T2: F401, T3: F401, Bits: AA, BitCount: 08)
Response:	00

**1.5.4 API RF****1.5.4.1 SearchTag**

Command:	[0500][Byte: <i>MaxIDBytes</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte: <i>TagType</i> ][Byte: <i>IDBitCount</i> ][Byte Array(Var): <i>ID</i> ]
Example	
Command:	05 00 10 (MaxIDBytes: 10)
Response:	000180200466CF4DC2 (Result: true, TagType: ISO14443A/MIFARE, IDBitCount: 32, ID: 66CF4DC2)

**1.5.4.2 SetRFOff**

Command:	[0501]
Response:	[00]
Example	
Command:	05 01
Response:	00

**1.5.4.3 SetTagTypes**

Command:	[0502][UInt32: <i>TagTypesLF</i> ][UInt32: <i>TagTypesHF</i> ]
Response:	[00]
Example	
Command:	05 02 FFFFFFFFFFFFFFFFFF ( <i>TagTypesLF</i> : FFFFFFFF, <i>TagTypesHF</i> : FFFFFFFF)
Response:	00

**1.5.4.4 GetTagTypes**

Command:	[0503]
Response:	[00][UInt32: <i>LFTagTypes</i> ][UInt32: <i>HFTagTypes</i> ]
Example	
Command:	05 03
Response:	002FFE0700F7000000 ( <i>LFTagTypes</i> : 523823, <i>HFTagTypes</i> : 247)

#### 1.5.4.5 GetSupportedTagTypes

Command:	[0504]
Response:	[00][UInt32: <i>LFTagTypes</i> ][UInt32: <i>HFTagTypes</i> ]
Example	
Command:	05 04
Response:	002FFE0700F7000000 (LFTagTypes: 523823, HFTagTypes: 247)

### 1.5.5 API TILF

#### 1.5.5.1 TILF\_SearchTag

Command:	[0600][Byte: <i>MaxIDBytes</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte: <i>IDBitCount</i> ][Byte Array(Var): <i>ID</i> ]
Example	
Command:	06 00 10 (MaxIDBytes: 10)
Response:	0001400800000000042E8653 (Result: true, IDBitCount: 64, ID: 00000000042E8653)

#### 1.5.5.2 TILF\_ChargeOnlyRead

Command:	[0601]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>Data</i> ]
Example	
Command:	06 01
Response:	000100000000042E8653 (Result: true, Data: 00000000042E8653)

**1.5.5.3 TILF\_ChargeOnlyReadLo**

Command:	[0602]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 02
Response:	000100007F7E7EFFFFDFFFFFFFFFFFFFFFFFFFFD (Result: true, ReadData: 00007F7E7EFFFFDFFFFFFFFFFFFFFFFFFFFD)

**1.5.5.4 TILF\_SPProgramPage**

Command:	[0603][Byte Array(8): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 03 0001020304050607 (WriteData: 0001020304050607)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)

**1.5.5.5 TILF\_SPProgramPageLo**

Command:	[0604][Byte Array(10): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 04 00010203040506070809 (WriteData: 00010203040506070809)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)



**1.5.5.6 TILF\_MPGeneralReadPage**

Command:	[0605][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 05 00 (Address: 00)
Response:	000100000000042E8653 (Result: true, ReadData: 00000000042E8653)

**1.5.5.7 TILF\_MPSelectiveReadPage**

Command:	[0606][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 06 00000102 (Address: 00, SelectiveAddress: 000102)
Response:	000100000000042E8653 (Result: true, ReadData: 00000000042E8653)

**1.5.5.8 TILF\_MPProgramPage**

Command:	[0607][Byte: <i>Address</i> ][Byte Array(8): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 07 004469726563746F72 (Address: 00, WriteData: 4469726563746F72)
Response:	000100000000042E8653 (Result: true, ReadData: 00000000042E8653)

**1.5.5.9 TILF\_MPSelectiveProgramPage**

Command:	[0608][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ][Byte Array(8): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 08 000001024469726563746F72 (Address: 00, SelectiveAddress: 000102, WriteData: 4469726563746F72)
Response:	000100000000042E8653 (Result: true, ReadData: 00000000042E8653)

**1.5.5.10 TILF\_MPLockPage**

Command:	[0609][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 09 00 (Address: 00)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.11 TILF\_MPSelectiveLockPage**

Command:	[060A][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>ReadData</i> ]
Example	
Command:	06 0A 00000102 (Address: 00, SelectiveAddress: 000102)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.12 TILF\_MPGeneralReadPageLo**

Command:	[060B][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 0B 00 (Address: 00)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)

**1.5.5.13 TILF\_MPSelectiveReadPageLo**

Command:	[060C][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 0C 00000102 (Address: 00, SelectiveAddress: 000102)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)

**1.5.5.14 TILF\_MPProgramPageLo**

Command:	[060D][Byte: <i>Address</i> ][Byte Array(10): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 0D 00536F6D6520746578742E (Address: 00, WriteData: 536F6D6520746578742E)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)

**1.5.5.15 TILF\_MPSelectiveProgramPageLo**

Command:	[060E][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ][Byte Array(10): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 0E 00000102536F6D6520746578742E (Address: 00, SelectiveAddress: 000102, WriteData: 536F6D6520746578742E)
Response:	000100007ECA61742000000000DADF7E0000 (Result: true, ReadData: 00007ECA61742000000000DADF7E0000)

**1.5.5.16 TILF\_MPLockPageLo**

Command:	[060F][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 0F 00 (Address: 00)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.17 TILF\_MPSelectiveLockPageLo**

Command:	[0610][Byte: <i>Address</i> ][Byte Array(3): <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>ReadData</i> ]
Example	
Command:	06 10 00000102 (Address: 00, SelectiveAddress: 000102)
Response:	000100007FEFFFFFFFFFBFF7FFFAFFFFFFFFFFFF7 (Result: true, ReadData: 00007FEFFFFFFFFFBFF7FFFAFFFFFFFFFFFF7)

**1.5.5.18 TILF\_MUGeneralReadPage**

Command:	[0611][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>Data</i> ]
Example	
Command:	06 11 00 (Address: 00)
Response:	0000 (Result: fail, Data: )

**1.5.5.19 TILF\_MUSelectiveReadPage**

Command:	[0612][Byte: <i>Address</i> ][Byte: <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>Data</i> ]
Example	
Command:	06 12 0000 (Address: 00, SelectiveAddress: 00)
Response:	0000 (Result: fail, Data: )

**1.5.5.20 TILF\_MUSpecialReadPage**

Command:	[0613][Byte: <i>Address</i> ][Byte Array(5): <i>SpecialAddress1</i> ][Byte Array(3): <i>SpecialAddress2</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>Data</i> ]
Example	
Command:	06 13 000001020304000102 (Address: 00, SpecialAddress1: 0001020304, SpecialAddress2: 000102)
Response:	0000 (Result: fail, Data: )

**1.5.5.21 TILF\_MUProgramPage**

Command:	[0614][Byte: <i>Address</i> ][Byte Array(5): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 14 0048656C6C6F (Address: 00, WriteData: 48656C6C6F)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.22 TILF\_MUSelectiveProgramPage**

Command:	[0615][Byte: <i>Address</i> ][Byte: <i>SelectiveAddress</i> ][Byte Array(5): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 15 000048656C6C6F (Address: 00, SelectiveAddress: 00, WriteData: 48656C6C6F)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.23 TILF\_MUSpecialProgramPage**

Command:	[0616][Byte: <i>Address</i> ][Byte Array(5): <i>SpecialAddress1</i> ][Byte Array(3): <i>SpecialAddress2</i> ][Byte Array(5): <i>WriteData</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 16 00000102030400010248656C6C6F (Address: 00, SpecialAddress1: 0001020304, SpecialAddress2: 000102, WriteData: 48656C6C6F)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.24 TILF\_MULockPage**

Command:	[0617][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 17 00 (Address: 00)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.25 TILF\_MUSelectiveLockPage**

Command:	[0618][Byte: <i>Address</i> ][Byte: <i>SelectiveAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 18 0000 (Address: 00, SelectiveAddress: 00)
Response:	0000 (Result: fail, ReadData: )

**1.5.5.26 TILF\_MUSpecialLockPage**

Command:	[0619][Byte: <i>Address</i> ][Byte Array(5): <i>SpecialAddress1</i> ][Byte Array(3): <i>SpecialAddress2</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(7): <i>ReadData</i> ]
Example	
Command:	06 19 000001020304000102 (Address: 00, SpecialAddress1: 0001020304, SpecialAddress2: 000102)
Response:	0000 (Result: fail, ReadData: )

## 1.5.6 API HITAG1S

### 1.5.6.1 Hitag1S\_ReadPage

Command:	[0701][Byte: <i>PageAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(4): <i>Data</i> ]
Example	
Command:	07 01 04 (PageAddress: 04)
Response:	0001FF8CA64A (Result: true, Data: FF8CA64A)

### 1.5.6.2 Hitag1S\_ReadBlock

Command:	[0702][Byte: <i>BlockAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>Data</i> ]
Example	
Command:	07 02 04 (BlockAddress: 04)
Response:	0001100001020398F8C802FFFFFFFFFFFFFFFFFFFF (Result: true, Data: 0001020398F8C802FFFFFFFFFFFFFFFFFFFF)

### 1.5.6.3 Hitag1S\_WritePage

Command:	[0703][Byte: <i>PageAddress</i> ][Byte Array(4): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	07 03 0407040400 (PageAddress: 04, Data: 07040400)
Response:	0001 (Result: true)



#### 1.5.6.4 Hitag1S\_WriteBlock

Command:	[0704][Byte: <i>BlockAddress</i> ][Byte Array(16): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte: <i>BytesWritten</i> ]
Example	
Command:	07 04 04000000000000000000000000000000 (BlockAddress: 04, Data: 00000000000000000000000000000000)
Response:	000110 (Result: true, BytesWritten: 16)

#### 1.5.6.5 Hitag1S\_Halt

Command:	[0705]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	07 05
Response:	0001 (Result: true)

### 1.5.7 API HITAG2

#### 1.5.7.1 Hitag2\_ReadPage

Command:	[0801][Byte: <i>PageAddress</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(4): <i>Data</i> ]
Example	
Command:	08 01 04 (PageAddress: 04)
Response:	0001FF800000 (Result: true, Data: FF800000)

**1.5.7.2 Hitag2\_WritePage**

Command:	[0802][Byte: <i>PageAddress</i> ][Byte Array(4): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	08 02 04FF800000 (PageAddress: 04, Data: FF800000)
Response:	0001 (Result: true)

**1.5.7.3 Hitag2\_Halt**

Command:	[0803]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	08 03
Response:	0001 (Result: true)

**1.5.7.4 Hitag2\_SetPassword**

Command:	[0804][Byte Array(4): <i>Password</i> ]
Response:	[00]
Example	
Command:	08 04 00010203 (Password: 00010203)
Response:	00

## 1.5.8 API SM4X00

### 1.5.8.1 SM4X00\_GenericRaw

Command:	[0900][Byte Array(Var): <i>TXData</i> ][Byte: <i>MaxRXDataLength</i> ][UInt16: <i>Timeout</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>RXData</i> ]
Example	
Command:	09 00 040A000000040B80B (TXData: 040A000000, MaxRXDataLength: 40, Timeout: B80B)
Response:	00010D0A000009010501001801030100 (Result: true, RXData: 0A000009010501001801030100)

### 1.5.8.2 SM4X00\_Generic

Command:	[0901][Byte Array(Var): <i>TXData</i> ][Byte: <i>MaxRXDataLength</i> ][UInt16: <i>Timeout</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>RXData</i> ]
Example	
Command:	09 01 0A0040B80B (TXData: 0A00, MaxRXDataLength: 40, Timeout: B80B)
Response:	0001100F0A000009010501001801030100EB63 (Result: true, RXData: 0F0A000009010501001801030100EB63)

## 1.5.9 API I2C

### 1.5.9.1 I2CInit

Command:	[0A00][UInt16: <i>Mode</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0A 00 0000 (Mode: 0000)
Response:	0001 (Result: true)

### 1.5.9.2 I2CDeInit

Command:	[0A01]
Response:	[00]
Example	
Command:	0A 01
Response:	00

### 1.5.9.3 I2CMasterStart

Command:	[0A02]
Response:	[00]
Example	
Command:	0A 02
Response:	00

**1.5.9.4 I2CMasterStop**

Command:	[0A03]
Response:	[00]
Example	
Command:	0A 03
Response:	00

**1.5.9.5 I2CMasterTransmitByte**

Command:	[0A04][Byte: <i>Data</i> ]
Response:	[00]
Example	
Command:	0A 04 00 (Data: 00)
Response:	00

**1.5.9.6 I2CMasterReceiveByte**

Command:	[0A05]
Response:	[00][Byte: <i>Data</i> ]
Example	
Command:	0A 05
Response:	0000 (Data: 0)

**1.5.9.7 I2CMasterBeginWrite**

Command:	[0A06][Byte: <i>Address</i> ]
Response:	[00]
Example	
Command:	0A 06 30 (Address: 30)
Response:	00

**1.5.9.8 I2CMasterBeginRead**

Command:	[0A07][Byte: <i>Address</i> ]
Response:	[00]
Example	
Command:	0A 07 30 (Address: 30)
Response:	00

**1.5.9.9 I2CMasterSetAck**

Command:	[0A08][Byte: <i>SetOn</i> ]
Response:	[00]
Example	
Command:	0A 08 01 (SetOn: 01)
Response:	00

## 1.5.10 API MIFARECLASSIC

### 1.5.10.1 MifareClassic\_Login

Command:	[0B00][Byte Array(6): <i>Key</i> ][Byte: <i>KeyType</i> ][Byte: <i>Sector</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 00 A0A1A2A3A4A50000 (Key: A0A1A2A3A4A5, KeyType: 00, Sector: 00)
Response:	0001 (Result: true)

### 1.5.10.2 MifareClassic\_ReadBlock

Command:	[0B01][Byte: <i>Block</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>Data</i> ]
Example	
Command:	0B 01 02 (Block: 02)
Response:	00010000000000000000000000000000 (Result: true, Data: 00000000000000000000000000000000)

### 1.5.10.3 MifareClassic\_WriteBlock

Command:	[0B02][Byte: <i>Block</i> ][Byte Array(16): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 02 02000000000000000000000000000000 (Block: 02, Data: 00000000000000000000000000000000)
Response:	0001 (Result: true)

**1.5.10.4 MifareClassic\_ReadValueBlock**

Command:	[0B03][Byte: <i>Block</i> ]
Response:	[00][Bool: <i>Result</i> ][UInt32: <i>Value</i> ]
Example	
Command:	0B 03 02 (Block: 02)
Response:	000101000000 (Result: true, Value: 1)

**1.5.10.5 MifareClassic\_WriteValueBlock**

Command:	[0B04][Byte: <i>Block</i> ][UInt32: <i>Value</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 04 0201000000 (Block: 02, Value: 01000000)
Response:	0001 (Result: true)

**1.5.10.6 MifareClassic\_IncrementValueBlock**

Command:	[0B05][Byte: <i>Block</i> ][UInt32: <i>Value</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 05 0201000000 (Block: 02, Value: 01000000)
Response:	0001 (Result: true)



**1.5.10.7 MifareClassic\_DecrementValueBlock**

Command:	[0B06][Byte: <i>Block</i> ][UInt32: <i>Value</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 06 0201000000 (Block: 02, Value: 01000000)
Response:	0001 (Result: true)

**1.5.10.8 MifareClassic\_CopyValueBlock**

Command:	[0B07][Byte: <i>SourceBlock</i> ][Byte: <i>DestBlock</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0B 07 0102 (SourceBlock: 01, DestBlock: 02)
Response:	0000 (Result: fail)

**1.5.11 API MIFAREULTRALIGHT****1.5.11.1 MifareUltralight\_ReadPage**

Command:	[0C00][Byte: <i>Page</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(16): <i>Data</i> ]
Example	
Command:	0C 00 04 (Page: 04)
Response:	000100010203147870672E636F6D3A636172 (Result: true, Data: 00010203147870672E636F6D3A636172)

### 1.5.11.2 MifareUltralight\_WritePage

Command:	[0C01][Byte: <i>Page</i> ][Byte Array(4): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0C 01 0400010203 (Page: 04, Data: 00010203)
Response:	0001 (Result: true)

### 1.5.11.3 MifareUltralightC\_Authenticate

Command:	[0C02][Byte Array(16): <i>Key</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0C 02 49454D4B41455242214E4143554F5946 (Key: 49454D4B41455242214E4143554F5946)
Response:	0001 (Result: true)

## 1.5.12 API ISO15693

### 1.5.12.1 ISO15693\_GenericCommand

Command:	[0D00][Byte: <i>Flags</i> ][Byte: <i>Command</i> ][Byte Array(Var): <i>Data</i> ][Byte: <i>Buffer-Size</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>Data</i> ]
Example	
Command:	0D 00 10200020 (Flags: 10, Command: 20, Data: 00, BufferSize: 20)
Response:	000104000000000 (Result: true, Data: 00000000)

**1.5.12.2 ISO15693\_GetSystemInformation**

Command:	[0D01]
Response:	[00][Bool: <i>Result</i> ][Byte Array(15): <i>SystemInfo</i> ]
Example	
Command:	0D 01
Response:	0001EF50781B06013C16E002000442000F (Result: true, SystemInfo: EF50781B06013C16E002000442000F)

**1.5.12.3 ISO15693\_GetSystemInformationExt**

Command:	[0D02]
Response:	[00][Bool: <i>Result</i> ][Byte Array(15): <i>SystemInfo</i> ]
Example	
Command:	0D 02
Response:	0001EF7D50C3ED084402E0000004000844 (Result: true, SystemInfo: EF7D50C3ED084402E0000004000844)

**1.5.12.4 ISO15693\_GetTagTypeFromUID**

Command:	[0D03][Byte Array(8): <i>UID</i> ]
Response:	[00][Byte: <i>TagType</i> ]
Example	
Command:	0D 03 E0163C01061B7850 (UID: E0163C01061B7850)
Response:	00FF (TagType: 255)

**1.5.12.5 ISO15693\_GetTagTypeFromSystemInfo**

Command:	[0D04][Byte Array(15): <i>SystemInfo</i> ]
Response:	[00][Byte: <i>TagType</i> ]
Example	
Command:	0D 04 EF7D50C3ED084402E0000004000844 (SystemInfo: EF7D50C3ED084402E0000004000844)
Response:	0043 (TagType: 67)

**1.5.12.6 ISO15693\_ReadSingleBlock**

Command:	[0D05][UInt16: <i>BlockNumber</i> ][Byte: <i>BufferSize</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>BlockData</i> ]
Example	
Command:	0D 05 0500FF (BlockNumber: 0500, BufferSize: FF)
Response:	00010400000000 (Result: true, BlockData: 00000000)

**1.5.12.7 ISO15693\_ReadSingleBlockExt**

Command:	[0D06][UInt16: <i>BlockNumber</i> ][Byte: <i>BufferSize</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>BlockData</i> ]
Example	
Command:	0D 06 0000FF (BlockNumber: 0000, BufferSize: FF)
Response:	00010401020304 (Result: true, BlockData: 01020304)

**1.5.12.8 ISO15693\_WriteSingleBlock**

Command:	[0D07][UInt16: <i>BlockNumber</i> ][Byte Array(Var): <i>BlockData</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0D 07 050011223344 (BlockNumber: 0500, BlockData: 11223344)
Response:	0001 (Result: true)

**1.5.12.9 ISO15693\_WriteSingleBlockExt**

Command:	[0D08][UInt16: <i>BlockNumber</i> ][Byte Array(Var): <i>BlockData</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0D 08 0000426C612E (BlockNumber: 0000, BlockData: 426C612E)
Response:	0001 (Result: true)

**1.5.13 API CRYPTO****1.5.13.1 Crypto\_Init**

Command:	[0E00][Byte: <i>CryptoEnv</i> ][Byte: <i>CryptoMode</i> ][Byte Array(Var): <i>Key</i> ]
Response:	[00]
Example	
Command:	0E 00 00000000000000000000000000000000 (CryptoEnv: 00, CryptoMode: 00, Key: 00000000000000000000000000000000)
Response:	00

**1.5.13.2 Encrypt**

Command:	[0E01][Byte: <i>CryptoEnv</i> ][Byte Array(Var): <i>PlainBlock</i> ]
Response:	[00][Byte Array(Var): <i>CipheredBlock</i> ]
Example	
Command:	0E 01 00800000000000000000000000000000 (CryptoEnv: 00, PlainBlock: 80000000000000000000000000000000)
Response:	00103AD78E726C1EC02B7EBFE92B23D9EC34 (CipheredBlock: 3AD78E726C1EC02B7EBFE92B23D9EC34)

**1.5.13.3 Decrypt**

Command:	[0E02][Byte: <i>CryptoEnv</i> ][Byte Array(Var): <i>CipheredBlock</i> ]
Response:	[00][Byte Array(Var): <i>PlainBlock</i> ]
Example	
Command:	0E 02 003AD78E726C1EC02B7EBFE92B23D9EC34 (CryptoEnv: 00, CipheredBlock: 3AD78E726C1EC02B7EBFE92B23D9EC34)
Response:	00108000000000000000000000000000000000 (PlainBlock: 80000000000000000000000000000000)

**1.5.13.4 CBC\_ResetInitVector**

Command:	[0E03][Byte: <i>CryptoEnv</i> ]
Response:	[00]
Example	
Command:	0E 03 00 (CryptoEnv: 00)
Response:	00

## 1.5.14 API DESFIRE

### 1.5.14.1 DESFire\_GetApplicationIDs

Command:	[0F00][Byte: <i>CryptoEnv</i> ][Byte: <i>MaxAIDCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][variable number of UInt32: <i>AIDs</i> ]
Example	
Command:	0F 00 001C ( <i>CryptoEnv</i> : 00, <i>MaxAIDCnt</i> : 1C)
Response:	00010133221100 ( <i>Result</i> : true, <i>AIDs</i> : 112233)

### 1.5.14.2 DESFire\_CreateApplication

Command:	[0F01][Byte: <i>CryptoEnv</i> ][UInt32: <i>AID</i> ][4 Bit: <i>ChangeKeyAccessRights</i> ][1 Bit: <i>ConfigurationChangeable</i> ][1 Bit: <i>FreeCreateDelete</i> ][1 Bit: <i>FreeDirectoryList</i> ][1 Bit: <i>AllowChangeMasterKey</i> ][UInt32: <i>NumberOfKeys</i> ][UInt32: <i>KeyType</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 01 00907856000F0100000000000000 ( <i>CryptoEnv</i> : 00, <i>AID</i> : 90785600, <i>ChangeKeyAccessRights</i> : 15, <i>ConfigurationChangeable</i> : 1, <i>FreeCreateDelete</i> : 1, <i>FreeDirectoryList</i> : 1, <i>AllowChangeMasterKey</i> : 1, <i>NumberOfKeys</i> : 01000000, <i>KeyType</i> : 00000000)
Response:	0001 ( <i>Result</i> : true)

### 1.5.14.3 DESFire\_DeleteApplication

Command:	[0F02][Byte: <i>CryptoEnv</i> ][UInt32: <i>AID</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 02 0090785600 (CryptoEnv: 00, AID: 90785600)
Response:	0001 (Result: true)

#### 1.5.14.4 DESFire\_SelectApplication

Command:	[0F03][Byte: <i>CryptoEnv</i> ][UInt32: <i>AID</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 03 0033221100 (CryptoEnv: 00, AID: 33221100)
Response:	0001 (Result: true)

#### 1.5.14.5 DESFire\_Authenticate

Command:	[0F04][Byte: <i>CryptoEnv</i> ][Byte: <i>KeyNoTag</i> ][Byte Array(Var): <i>Key</i> ][Byte: <i>Key-Type</i> ][Byte: <i>Mode</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	<p>0F 04 00</p> <p>(CryptoEnv: 00, KeyNoTag: 00, Key: 00, KeyType: 00, Mode: 00)</p>
Response:	<p>0001</p> <p>(Result: true)</p>



#### 1.5.14.6 DESFire\_GetKeySettings

Command:	[0F05][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte: <i>KeySettings</i> ][UInt32: <i>NumberOfKeys</i> ][UInt32: <i>KeyType</i> ]
Example	
Command:	0F 05 00 (CryptoEnv: 00)
Response:	00010F010000000000000000 (Result: true, KeySettings: 15, NumberOfKeys: 1, KeyType: 0)

#### 1.5.14.7 DESFire\_GetFileIDs

Command:	[0F06][Byte: <i>CryptoEnv</i> ][Byte: <i>MaxFileIDCount</i> ]
Response:	[00][Bool: <i>Result</i> ][variable number of Bytes: <i>FileIDList</i> ]
Example	
Command:	0F 06 00FF (CryptoEnv: 00, MaxFileIDCount: FF)
Response:	00010400010203 (Result: true, FileIDList: 00, 01, 02, 03)

#### 1.5.14.8 DESFire\_GetFileSettings

[illegible]

**1.5.14.9 DESFire\_ReadData**

Command:	[0F08][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][UInt16: <i>Offset</i> ][Byte: <i>Length</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>Data</i> ]
Example	
Command:	0F 08 0000000000300 (CryptoEnv: 00, FileNo: 00, Offset: 0000, Length: 03, CommSet: 00)
Response:	000103001122 (Result: true, Data: 001122)

**1.5.14.10 DESFire\_WriteData**

Command:	[0F09][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][UInt16: <i>Offset</i> ][Byte Array(Var): <i>Data</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 09 0000000000112200 (CryptoEnv: 00, FileNo: 00, Offset: 0000, Data: 001122, CommSet: 00)
Response:	0001 (Result: true)

**1.5.14.11 DESFire\_GetValue**

Command:	[0F0A][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ][UInt32: <i>Value</i> ]
Example	
Command:	0F 0A 000000 (CryptoEnv: 00, FileNo: 00, CommSet: 00)
Response:	000100000000 (Result: true, Value: 0)

**1.5.14.12 DESFire\_Credit**

Command:	[0F0B][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][UInt32: <i>Value</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 0B 0004000000000000 (CryptoEnv: 00, FileNo: 04, Value: 00000000, CommSet: 00)
Response:	0001 (Result: true)

**1.5.14.13 DESFire\_Debit**

Command:	[0F0C][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][UInt32: <i>Value</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 0C 0004000000000000 (CryptoEnv: 00, FileNo: 04, Value: 00000000, CommSet: 00)
Response:	0001 (Result: true)

**1.5.14.14 DESFire\_LimitedCredit**

Command:	[0F0D][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][UInt32: <i>Value</i> ][Byte: <i>CommSet</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 0D 0004000000000000 (CryptoEnv: 00, FileNo: 04, Value: 00000000, CommSet: 00)
Response:	0001 (Result: true)

#### 1.5.14.15 DESFire\_FreeMem

Command:	[0F0E][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ][UInt16: <i>FreeMemory</i> ]
Example	
Command:	0F 0E 00 (CryptoEnv: 00)
Response:	00016011 (Result: true, FreeMemory: 4448)

#### 1.5.14.16 DESFire\_FormatPICC

Command:	[0F0F][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 0F 00 (CryptoEnv: 00)
Response:	0001 (Result: true)

#### 1.5.14.17 DESFire\_CreateDataFile

Command:	[0F10][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][Byte: <i>FileType</i> ][Byte: <i>CommSet</i> ][UInt16: <i>AccessRights</i> ][UInt32: <i>FileSize</i> ][: ]
Response:	[00][Bool: <i>Result</i> ]
Example Command:	0F 10 00050000EEEE0F000 (CryptoEnv: 00, FileNo: 05, FileType: 00, CommSet: 00, AccessRights: EEEE, FileSize: 0F000000, 000000000000000000000000000000)
Response:	0001 (Result: true)

**1.5.14.18 DESFire\_CreateValueFile**

Command:	[0F11][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][Byte: <i>FileType</i> ][Byte: <i>CommSet</i> ][UInt16: <i>AccessRights</i> ][UInt32: <i>LowerLimit</i> ][UInt32: <i>UpperLimit</i> ][UInt32: <i>LimitedCreditValue</i> ][Bool: <i>LimitedCreditEnabled</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 11 00040200EEEE000000000F0000000F000000 (CryptoEnv: 00, FileNo: 04, FileType: 02, CommSet: 00, AccessRights: EEEE, LowerLimit: 00000000, UpperLimit: 0F000000, LimitedCreditValue: 0F000000, )
Response:	0001 (Result: true)

**1.5.14.19 DESFire\_GetVersion**

Command:	[0F12][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(34): <i>Version</i> ]
Example	
Command:	0F 12 00 (CryptoEnv: 00)
Response:	00010401010100001000000504010101030010000005000000000000- 00BA14D0A7103110 (Result: true, Version: 0401010100001000000504010101030010000005000000000000- 00BA14D0A7103110)

**1.5.14.20 DESFire\_DeleteFile**

Command:	[0F13][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 13 0005 (CryptoEnv: 00, FileNo: 05)
Response:	0001 (Result: true)

**1.5.14.21 DESFire\_CommitTransaction**

Command:	[0F14][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 14 00 (CryptoEnv: 00)
Response:	0001 (Result: true)

**1.5.14.22 DESFire\_AbortTransaction**

Command:	[0F15][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 15 00 (CryptoEnv: 00)
Response:	0001 (Result: true)

**1.5.14.23 DESFire\_GetCardUID**

Command:	[0F16][Byte: <i>CryptoEnv</i> ][Byte: <i>BufferSize</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>UID</i> ]
Example	
Command:	0F 16 00FF (CryptoEnv: 00, BufferSize: FF)
Response:	000107045243523D2480 (Result: true, UID: 045243523D2480)

**1.5.14.24 DESFire\_GetKeyVersion**

Command:	[0F17][Byte: <i>CryptoEnv</i> ][Byte: <i>KeyNo</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(1): <i>KeyVersion</i> ]
Example	
Command:	0F 17 0000 (CryptoEnv: 00, KeyNo: 00)
Response:	0001FF (Result: true, KeyVersion: FF)

**1.5.14.25 DESFire\_ChangeKeySettings**

Command:	[0F18][Byte: <i>CryptoEnv</i> ][4 Bit: <i>ChangeKeyAccessRights</i> ][1 Bit: <i>ConfigurationChangeable</i> ][1 Bit: <i>FreeCreateDelete</i> ][1 Bit: <i>FreeDirectoryList</i> ][1 Bit: <i>AllowChangeMasterKey</i> ][UInt32: <i>NumberOfKeys</i> ][UInt32: <i>KeyType</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 18 000F0000000000000000 (CryptoEnv: 00, ChangeKeyAccessRights: 15, ConfigurationChangeable: 1, FreeCreateDelete: 1, FreeDirectoryList: 1, AllowChangeMasterKey: 1, NumberOfKeys: 00000000, KeyType: 00000000)
Response:	0001 (Result: true)

#### 1.5.14.26 DESFire\_ChangeKey

[illegible]

#### 1.5.14.27 DESFire ChangeFileSettings

Command:	[0F1A][Byte: <i>CryptoEnv</i> ][Byte: <i>FileNo</i> ][Byte: <i>NewCommSet</i> ][UInt16: <i>OldAccessRights</i> ][UInt16: <i>NewAccessRights</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 1A 000000EEEEEEEE (CryptoEnv: 00, FileNo: 00, NewCommSet: 00, OldAccessRights: EEEE, NewAccessRights: EEEE)
Response:	0001 (Result: true)



**1.5.14.28 DESFire\_DisableFormatCard**

Command:	[0F1B][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 1B 00 (CryptoEnv: 00)
Response:	0001 (Result: true)

**1.5.14.29 DESFire\_EnableRandomID**

Command:	[0F1C][Byte: <i>CryptoEnv</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 1C 00 (CryptoEnv: 00)
Response:	0001 (Result: true)

**1.5.14.30 DESFire\_SetDefaultKey**

Command:	[0F1D][Byte: <i>CryptoEnv</i> ][Byte Array(Var): <i>Key</i> ][Byte: <i>KeyVersion</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 1D 00000000000000000000000000000000FF (CryptoEnv: 00, Key: 00000000000000000000000000000000, KeyVersion: FF)
Response:	0001 (Result: true)

**1.5.14.31 DESFire\_SetATS**

Command:	[0F1E][Byte: <i>CryptoEnv</i> ][Byte Array(Var): <i>ATS</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	0F 1E 00087577810280CAFE (CryptoEnv: 00, ATS: 087577810280CAFE)
Response:	0001 (Result: true)

**1.5.15 API ISO7816****1.5.15.1 ISO7816\_GetSlotStatus**

Command:	[1000][Byte: <i>Channel</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(3): <i>SlotStatus</i> ]
Example	
Command:	10 00 20 (Channel: 20)
Response:	0001000000 (Result: true, SlotStatus: 000000)

**1.5.15.2 ISO7816\_IccPowerOn**

Command:	[1001][Byte: <i>Channel</i> ][Byte: <i>MaxATRByteCnt</i> ][Byte: <i>bPowerSelect</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>ATR</i> ][Byte: <i>bStatus</i> ][Byte: <i>bError</i> ]
Example	
Command:	10 01 20FF00 (Channel: 20, MaxATRByteCnt: FF, bPowerSelect: 00)
Response:	00010F3B959680B1FE551FC74772616365130000 (Result: true, ATR: 3B959680B1FE551FC7477261636513, bStatus: 0, bError: 0)

**1.5.15.3 ISO7816\_IccPowerOff**

Command:	[1002][Byte: <i>Channel</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(3): <i>SlotStatus</i> ]
Example	
Command:	10 02 20 (Channel: 20)
Response:	0001010000 (Result: true, SlotStatus: 010000)

**1.5.15.4 ISO7816\_SetCommSettings**

Command:	[1003][Byte: <i>Channel</i> ][Byte Array(13): <i>CommSettings</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	10 03 200100740101000000FF5500FE00 (Channel: 20, CommSettings: 0100740101000000FF5500FE00)
Response:	0001 (Result: true)

**1.5.15.5 ISO7816\_Transceive**

Command:	[1004][Byte: <i>Channel</i> ][Byte Array(Var): <i>TX</i> ][Byte: <i>MaxRXByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>RX</i> ]
Example	
Command:	10 04 2000C10120E0FF (Channel: 20, TX: 00C10120E0, MaxRXByteCnt: FF)
Response:	000102006E00 (Result: true, RX: 6E00)

### 1.5.15.6 ISO7816\_ExchangeAPDU

Command:	[1005][Byte: <i>Channel</i> ][Byte Array(9): <i>Header</i> ][Byte Array(Var): <i>TX-Data</i> ][UInt16: <i>MaxRXByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>RXData</i> ][UInt16: <i>StatusWord</i> ]
Example	
Command:	10 05 2000A4000402000000013F008000 (Channel: 20, Header: 00A400040200000001, TXData: 3F00, MaxRXByteCnt: 8000)
Response:	000100000006E (Result: true, RXData: , StatusWord: 28160)

## 1.5.16 API ICLASS

### 1.5.16.1 ICLASS\_GetPACBits

Command:	[1100][Byte: <i>MaxPACBytes</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte: <i>PACBitCnt</i> ][Byte Array(Var): <i>PAC</i> ]
Example	
Command:	11 00 FF (MaxPACBytes: FF)
Response:	00011A0405000980 (Result: true, PACBitCnt: 26, PAC: 00140026)

**1.5.17 API ISO14443****1.5.17.1 ISO14443A\_GetATS**

Command:	[1200][Byte: <i>MaxATSByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>ATS</i> ]
Example	
Command:	12 00 20 (MaxATSByteCnt: 20)
Response:	000106067577810280 (Result: true, ATS: 067577810280)

**1.5.17.2 ISO14443B\_GetATQB**

Command:	[1201][Byte: <i>MaxATQBByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>ATQB</i> ]
Example	
Command:	12 01 FF (MaxATQBByteCnt: FF)
Response:	00010C5077FB135400000000B37171 (Result: true, ATQB: 5077FB135400000000B37171)

**1.5.17.3 ISO14443\_4\_CheckPresence**

Command:	[1202]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	12 02
Response:	0001 (Result: true)

**1.5.17.4 ISO14443\_4\_TDX**

Command:	[1203][Byte Array(Var): <i>TX</i> ][Byte: <i>MaxRXByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>RX</i> ]
Example	
Command:	12 03 6020 (TX: 60, MaxRXByteCnt: 20)
Response:	0001026F00 (Result: true, RX: 6F00)

**1.5.17.5 ISO14443A\_GetATQA**

Command:	[1204]
Response:	[00][Bool: <i>Result</i> ][Byte Array(2): <i>ATQA</i> ]
Example	
Command:	12 04
Response:	00010403 (Result: true, ATQA: 0403)

**1.5.17.6 ISO14443A\_GetSAK**

Command:	[1205]
Response:	[00][Bool: <i>Result</i> ][Byte Array(1): <i>SAK</i> ]
Example	
Command:	12 05
Response:	000120 (Result: true, SAK: 20)

**1.5.18 API AT55****1.5.18.1 AT55\_Begin**

Command:	[1500]
Response:	[00]
Example	
Command:	15 00
Response:	00

**1.5.18.2 AT55\_ReadBlock**

Command:	[1501][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(4): <i>Data</i> ]
Example	
Command:	15 01 00 (Address: 00)
Response:	0001F0148040 (Result: true, Data: F0148040)

**1.5.18.3 AT55\_ReadBlockProtected**

Command:	[1502][Byte: <i>Address</i> ][Byte Array(4): <i>Password</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(4): <i>Data</i> ]
Example	
Command:	15 02 0000000000 (Address: 00, Password: 00000000)
Response:	0001B8A31C02 (Result: true, Data: B8A31C02)

**1.5.18.4 AT55\_WriteBlock**

Command:	[1503][Byte: <i>Address</i> ][Byte Array(4): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	15 03 0000010203 (Address: 00, Data: 00010203)
Response:	0001 (Result: true)

**1.5.18.5 AT55\_WriteBlockProtected**

Command:	[1504][Byte: <i>Address</i> ][Byte Array(4): <i>Data</i> ][Byte Array(4): <i>Password</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	15 04 000001020300000000 (Address: 00, Data: 00010203, Password: 00000000)
Response:	0001 (Result: true)

**1.5.18.6 AT55\_WriteBlockAndLock**

Command:	[1505][Byte: <i>Address</i> ][Byte Array(4): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	15 05 0000010203 (Address: 00, Data: 00010203)
Response:	0001 (Result: true)



### 1.5.18.7 AT55\_WriteBlockProtectedAndLock

Command:	[1506][Byte: <i>Address</i> ][Byte Array(4): <i>Data</i> ][Byte Array(4): <i>Password</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	15 06 00000102030000000000 (Address: 00, Data: 00010203, Password: 00000000)
Response:	0001 (Result: true)

## 1.5.19 API NFCSNEP

### 1.5.19.1 SNEP\_Init

Command:	[1800]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	18 00
Response:	0001 (Result: true)

### 1.5.19.2 SNEP\_GetConnectionState

Command:	[1801]
Response:	[00][Byte: <i>ConnectionState</i> ]
Example	
Command:	18 01
Response:	0002 (ConnectionState: 2)

**1.5.19.3 SNEP\_GetFragmentByteCount**

Command:	[1802][Byte: <i>Direction</i> ]
Response:	[00][UInt16: <i>ByteCount</i> ]
Example	
Command:	18 02 01 (Direction: 01)
Response:	000000 (ByteCount: 0)

**1.5.19.4 SNEP\_BeginMessage**

Command:	[1803][UInt32: <i>MsgByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	18 03 FF000000 (MsgByteCnt: FF000000)
Response:	0001 (Result: true)

**1.5.19.5 SNEP\_SendMessageFragment**

Command:	[1804][Byte Array(Var): <i>MsgFrag</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	18 04 D101115501656C617465632D726669642E636F6D2F (MsgFrag: D101115501656C617465632D726669642E636F6D2F)
Response:	0001 (Result: true)

**1.5.19.6 SNEP\_TestMessage**

Command:	[1805]
Response:	[00][Bool: <i>Result</i> ][UInt32: <i>MsgByteCnt</i> ]
Example	
Command:	18 05
Response:	0000 (Result: fail, MsgByteCnt: )

**1.5.19.7 SNEP\_ReceiveMessageFragment**

Command:	[1806][UInt16: <i>FragByteCnt</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>MsgFrag</i> ]
Example	
Command:	18 06 FF00 (FragByteCnt: FF00)
Response:	0000 (Result: fail, MsgFrag: )

**1.5.20 API EM4150****1.5.20.1 EM4150\_Login**

Command:	[1900][Byte Array(4): <i>Password</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	19 00 00000000 (Password: 00000000)
Response:	0001 (Result: true)

**1.5.20.2 EM4150\_ReadWord**

Command:	[1901][Byte: <i>Address</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(4): <i>Word</i> ]
Example	
Command:	19 01 01 (Address: 01)
Response:	000100010203 (Result: true, Word: 00010203)

**1.5.20.3 EM4150\_WriteWord**

Command:	[1902][Byte: <i>Address</i> ][Byte Array(4): <i>Word</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	19 02 0100010203 (Address: 01, Word: 00010203)
Response:	0001 (Result: true)

**1.5.20.4 EM4150\_WritePassword**

Command:	[1903][Byte Array(4): <i>ActualPassword</i> ][Byte Array(4): <i>NewPassword</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	19 03 0000000001010101 (ActualPassword: 00000000, NewPassword: 01010101)
Response:	0001 (Result: true)

## 1.5.21 API FILESYS

### 1.5.21.1 FSMount

Command:	[1A00][Byte: <i>StorageID</i> ][UInt32: <i>Mode</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 00 0102000000 (StorageID: 01, Mode: 02000000)
Response:	0001 (Result: true)

### 1.5.21.2 FSFormat

Command:	[1A01][Byte: <i>StorageID</i> ][UInt32: <i>MagicValue</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 01 01446F4974 (StorageID: 01, MagicValue: 446F4974)
Response:	0001 (Result: true)

### 1.5.21.3 FSOpen

Command:	[1A02][Byte: <i>FileEnv</i> ][Byte: <i>StorageID</i> ][UInt32: <i>FileID</i> ][Byte: <i>Mode</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 02 00013322110000 (FileEnv: 00, StorageID: 01, FileID: 33221100, Mode: 00)
Response:	0001 (Result: true)

**1.5.21.4 FSClose**

Command:	[1A03][Byte: <i>FileEnv</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 03 00 (FileEnv: 00)
Response:	0001 (Result: true)

**1.5.21.5 FSCloseAll**

Command:	[1A04]
Response:	[00]
Example	
Command:	1A 04
Response:	00

**1.5.21.6 FSSeek**

Command:	[1A05][Byte: <i>FileEnv</i> ][Byte: <i>Origin</i> ][UInt32: <i>Pos</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 05 000001000000 (FileEnv: 00, Origin: 00, Pos: 01000000)
Response:	0001 (Result: true)

**1.5.21.7 FSTell**

Command:	[1A06][Byte: <i>FileEnv</i> ][Byte: <i>Origin</i> ]
Response:	[00][Bool: <i>Result</i> ][UInt32: <i>Pos</i> ]
Example	
Command:	1A 06 0000 (FileEnv: 00, Origin: 00)
Response:	000101000000 (Result: true, Pos: 1)

**1.5.21.8 FSReadBytes**

Command:	[1A07][Byte: <i>FileEnv</i> ][UInt16: <i>ByteCount</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(Var): <i>Data</i> ]
Example	
Command:	1A 07 001E00 (FileEnv: 00, ByteCount: 1E00)
Response:	000107004D792064617461 (Result: true, Data: 4D792064617461)

**1.5.21.9 FSWriteBytes**

Command:	[1A08][Byte: <i>FileEnv</i> ][Byte Array(Var): <i>Data</i> ]
Response:	[00][Bool: <i>Result</i> ][UInt16: <i>BytesWritten</i> ]
Example	
Command:	1A 08 004D792064617461 (FileEnv: 00, Data: 4D792064617461)
Response:	00010700 (Result: true, BytesWritten: 7)

**1.5.21.10 FSFindFirst**

Command:	[1A09][Byte: <i>StorageID</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>FileInfo</i> ]
Example	
Command:	1A 09 01 (StorageID: 01)
Response:	00013322110002000000 (Result: true, FileInfo: 3322110002000000)

**1.5.21.11 FSFindNext**

Command:	[1A0A]
Response:	[00][Bool: <i>Result</i> ][Byte Array(8): <i>FileInfo</i> ]
Example	
Command:	1A 0A
Response:	00013422110002000000 (Result: true, FileInfo: 3422110002000000)

**1.5.21.12 FSDelete**

Command:	[1A0B][Byte: <i>StorageID</i> ][UInt32: <i>FileID</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 0B 0133221100 (StorageID: 01, FileID: 33221100)
Response:	0001 (Result: true)



**1.5.21.13 FSRename**

Command:	[1A0C][Byte: <i>StorageID</i> ][UInt32: <i>OldFileID</i> ][UInt32: <i>NewFileID</i> ]
Response:	[00][Bool: <i>Result</i> ]
Example	
Command:	1A 0C 017766554433221100 (StorageID: 01, OldFileID: 77665544, NewFileID: 33221100)
Response:	0001 (Result: true)

**1.5.21.14 FSGetStorageInfo**

Command:	[1A0D][Byte: <i>StorageID</i> ]
Response:	[00][Bool: <i>Result</i> ][Byte Array(9): <i>StorageInfo</i> ]
Example	
Command:	1A 0D 01 (StorageID: 01)
Response:	000101204B0000004B0000 (Result: true, StorageInfo: 01204B0000004B0000)